



THE 71ST ANNUAL
WORLD SCIENCE FICTION CONVENTION
SAN ANTONIO, TEXAS, USA
HENRY B. GONZALEZ CONVENTION CENTER

LONESTARCON 3

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- ★ JAMES GUNN
- ★ NORMAN SPINRAD
- ★ DARRELL K. SWEET
IN MEMORIAM 1934-2011
- ★ WILLIE SIROS

TOASTMASTER

- ★ PAUL CORNELL

SPECIAL GUESTS

- ★ LESLIE FISH
- ★ JOE R. LANSDALE

MEMBERSHIPS: \$180 FULL, \$60 SUPPORTING
UNTIL DEC. 31, 2012 ADDITIONAL RATES ON WEBSITE.

FOR MORE INFORMATION AND MEMBERSHIPS,
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P.O. BOX 27277 ★ AUSTIN, TX 78755
INFO@LONESTARCON3.ORG

WELCOME TO WINDYCON 39!

The Zombie Apocalypse is here! Whether you're a victim or a survivor, it's great to see you at WindyCon this year!

I know that zombies aren't so good at reading a Program Book, but those of you who still can read should make sure to take a good look at the schedule so you can shamble on down and grab a seat for what we've got planned.

From our lineup of panels, to our concerts with our guests Amy McNally and Seanan McGuire, to our fabulous masquerade, and our new late-night movie program with *The Rocky Horror Picture Show* and *Shaun of the Dead*, there's always something to do! (And did I mention the parties? And the gaming? And...)

Of course, none of this could happen without all of the folks who've spent the last year working diligently to make this convention come together. I can't thank them all individually in this space, but if you flip back to the staff list, you'll get an idea of how many people it's taken to make this happen. They've done quite a job and I greatly appreciate all of their hard work.

And if they look like they're shambling a bit themselves this weekend, maybe they're just tired, not actually infected.

~ Bill Roper

Bill and I have teamed up to bring you a diverse mix of guests and events. This is the year we become infected and reanimated! Being a co-chair this year has given me the opportunity to participate in one of the best themes I could ever think of: zombies!

Yes, I think zombies are great for everyone. This is a theme that everyone can be a part of. You don't need a deep knowledge, make up, fancy props, or costuming. Just get out there and do your best zombie shuffle!

While you're shuffling along, don't forget to thank the all-volunteer staff who dedicate their spare time organizing and running this fun and wonderful convention. Without them, this convention wouldn't be the success that it is.

This has been a tumultuous year for local fandom. We've lost some people that have helped and guided us. We've also gained some new people who have brought with them a sense of enthusiasm that is renewing and refreshing. I'm pretty lucky to have been a part of it. Thank you.

~Richard France

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Cover Art © Pete Abrams

Interior Illustrations © Seanan McGuire & © Deb Kosiba

CONVENTION RULES

Welcome to Windycon 39. This is our fifth year here at the Westin and they are quite pleased to have us back and we love to be here. We ask that you continue to respect the facility and its employees.

Remember to be nice to others and treat everyone as you would like to be treated. The convention reserves the right to revoke your membership with no refund for disrupting the convention or breaking any rules and policies, and the spirit thereof, as well as causing trouble of any sort. If it's illegal in Illinois or Lombard, it is illegal at the convention.

Here are a few rules you need to be aware of:

1. You must have your badge with you at all times in order to enter or stay in any convention function.
2. You must present your badge to any member of the staff, including our door guards, who request it.
3. A lost badge may be replaced at Registration for the cost of an at-the-door badge.
4. No real weapons or anything that can be mistaken for one can be carried on premises. Costume and prop weapons must be approved by operations and convention security and, if necessary, be peace bonded.
5. Energy weapons are restricted to only visible light lasers (400–700 nm) of up to 1 mW continuous wave
6. Any weapons purchased in the dealers' room, real or not, must be taken from the dealers room to your room or to operations for approval if you wish to carry it.
7. No projectile instruments of any kind. Not real, not Nerf, nothing.
8. No open live steel period. It must be sheathed and be approved by and peace bonded by Operations/Security.
9. If you wish to use a weapon in the masquerade you must clear it with the masquerade director and transport it directly to the event and then directly back to your room afterwards.
10. Anything used as a weapon in any threatening manner, whether real, real looking, prop, toy, or otherwise, will result in its confiscation and possibly the revocation of your membership without refund.
11. Windycon reserves the right to prohibit any weapon, real or not, at its sole discretion.
12. If you damage the hotel, you will pay to fix it.
13. A costume must not leave bits of itself behind. This especially goes for things that would damage the hotel including, but not limited to: blood, body parts, dripping gore, ichor, brains, eyes, internal organs, external organs, or anything else that might fall off.

14. Our venue has a restriction allowing only dogs on the property; no cats, rats, spiders, snakes, ferrets, birds, unicorns, etc. are allowed. If you have a dog accompanying you, you must take it from your room for its walk and then back to your room. The only exception are dogs who are also service animals, meaning they have been trained in obedience and task skills to meet the needs of a disabled person. If you bring your canine service animal into convention space, please make certain it is properly harnessed and identified according to the relevant statutes.
15. Smoking is prohibited by local law and ordinance within the convention facilities. There are designated areas with the appropriate refuse bins for those who wish to indulge outside. Please respect those not wishing to indulge with you and keep the specified distance away from the doors.

Harassment Policy

Discrimination (based on, but not limited to, gender, race, ethnicity, religion, age, sexual orientation, gender identity, or physical/mental disability) is not tolerated. Harassment of any kind is not tolerated. If someone tells you "no" or asks you to leave them alone, your business with them is done.

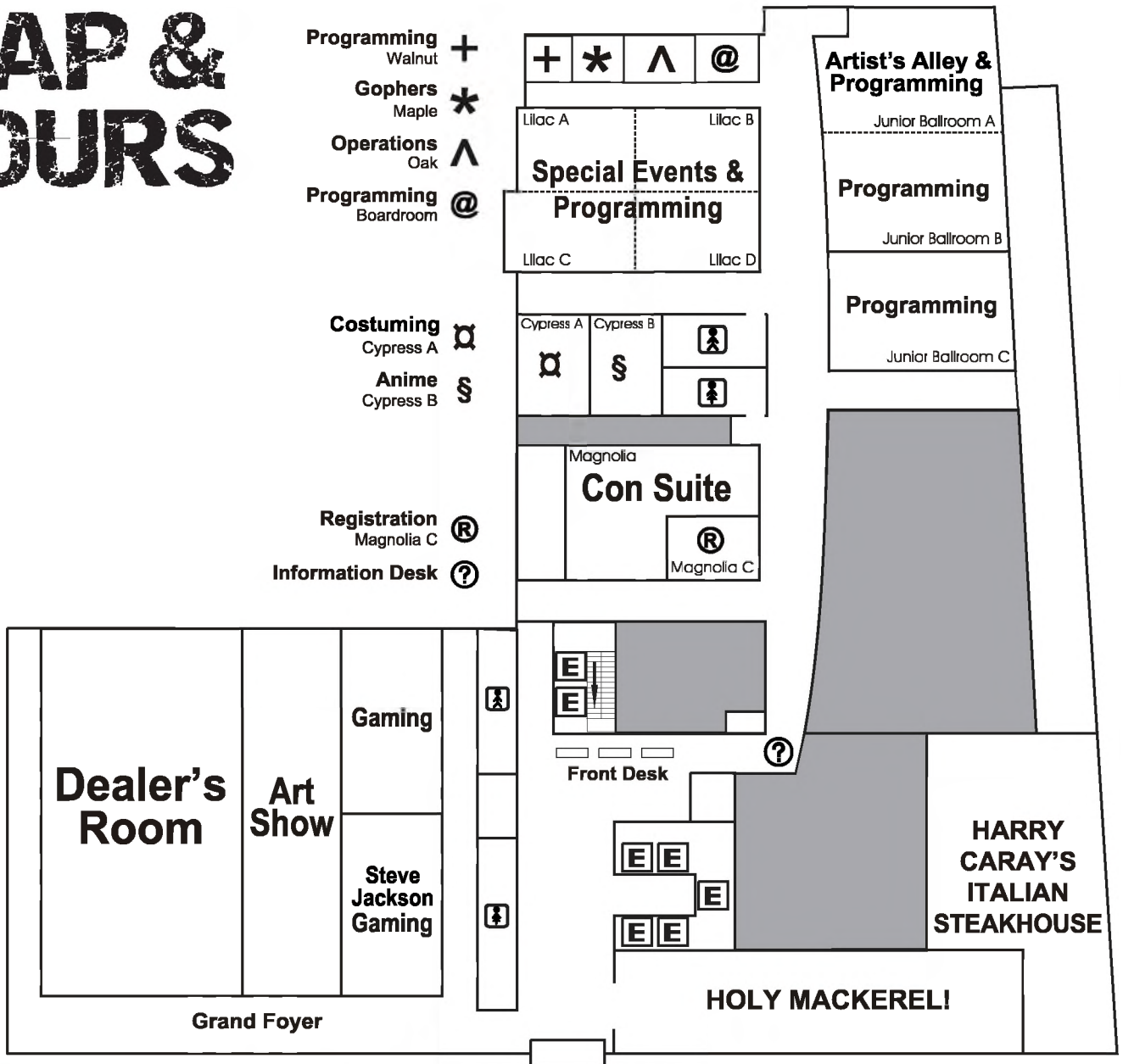
If you feel that you are being discriminated against or harassed, or if you notice someone behaving inappropriately (such as violating hotel or convention policies), we respectfully suggest the following:

- ▶ If you feel comfortable doing so, point out the inappropriate behavior to the person(s) involved. Often this will solve the problem immediately.
- ▶ If you do not feel comfortable talking with the person(s) involved, or if talking to them does not resolve the issue, please report the situation immediately to any ISFiC/Windycon event coordinator (i.e. Windycon chair, Vice-chair, Members of the ISFiC Board, Security, or Con Ombudsman). It would be extremely helpful if you could provide a name, badge name/number and/or physical description of the person(s) involved. Please remember that we need to know about any incidents during the event in order to take action.

Windycon and ISFiC reserves the right to revoke the membership of anyone failing to conform to the letter and spirit of these policies, those of our hotel, and the laws of the City of Lombard and the State of Illinois.

If there are any questions you can direct them to Operations. We hope you have a wonderful time at the convention.

MAP & HOURS



- Programming Walnut +
- Gophers Maple *
- Operations Oak ^
- Programming Boardroom @

- Costuming Cypress A ☒
- Anime Cypress B §

- Registration Magnolia C ®
- Information Desk ?

Con Suite

Friday 10:00 a.m. - 2:00 a.m.
 Saturday 8:00 a.m. - 2:00 a.m.
 Sunday 8:00 a.m. - 3:30 p.m.

Dealers

Friday 3:00 p.m. - 7:00 p.m.
 Saturday 10:00 a.m. - 6:00 p.m.
 Sunday 11:00 a.m. - 3:00 p.m.

Artists' Alley

Friday 3:00 p.m. - 7:00 p.m.
 Saturday 10:00 a.m. - 5:00 p.m.
 Sunday 10:00 a.m. - 2:00 p.m.

Creation Station

Friday 3:00 p.m. - 7:00 p.m.
 (Break for Opening Ceremonies)
 8:30 p.m. - 10:00 p.m.
 Saturday 10:00 a.m. - 5:00 p.m.
 May be open after the Masquerade
 Sunday 10:00 a.m. - 3:00 p.m.

Art Show

Friday 1:00 p.m. - 4:00 p.m. Artist setup only
 4:00 p.m. - 9:00 p.m. Open to attendees
 Saturday 10:00 a.m. - 6:30 p.m. Open to attendees
 Noon Quick Sale opens
 8:00 p.m. - ???? Art Auction
 10:00 p.m.-ish Start art pickup (apx. time)
 Sunday 10:00 a.m. - 2:00 p.m. Art pickup & artist checkout
 Print Shop Open

Gaming

Friday 2:00 p.m. - Midnight or later
 Saturday 9:00 a.m. - Midnight or later
 Sunday 10:00 a.m. - 3:00 p.m.

14th - 18th August 2014 | ExCeL, London
loncon3.org @loncon3



LONCON 3

The 72nd World Science Fiction Convention

Guests of Honour

Iain M. Banks John Clute
Malcolm Edwards Chris Foss
Jeanne Gomoll Robin Hobb
Bryan Talbot

26+ \$160 16-25 \$110 6-15 \$50 0-5 \$3

Family \$390

Supporting \$40

Discounts for Friends & Presupporters

Valid until Easter 2013. 1 family = 2 adults & 2+ children.

World Science Fiction Convention is a service mark of the World Science Fiction Society, an unincorporated literary society.
Background image credit: Jeff Schmalz, MODIS Land Rapid Response Team, NASA GSFC.

WELCOME TO ISFiC

Steven H Silver

with guidance from Ross Pavlac

Congratulations, you are a member of ISFiC, one of Chicago's oldest science fiction organizations. So, what does that mean?

When you pay to join Windycon, you're actually joining ISFiC, the organization that runs Windycon and continues to have a presence throughout the rest of the year. Your membership in ISFiC allows you to attend other ISFiC events.

In 1962, Chicago fandom brought the world together for the twentieth World Science Fiction Convention, known variously as Chicon II or Chicon III. After that event, which boasted a massive membership of 550 people, Chicago fandom splintered. Although there were some fannish activities, such as Advent:Publishers or small get-togethers, Chicago fandom entered a period of dormancy.

ISFiC, Illinois Science Fiction in Chicago, was founded in the early 1970s by a group of science fiction fans who decided that it would be a good idea to get con-running experience so they could run a Worldcon. They later realized that this was a silly thing to do, but by that time, they had founded Windycon, a general science fiction convention held for the first time October 25-27, 1973 at the Blackstone Hotel in Chicago. Joe Haldeman and Lou Tabakow were the guests of honor and Bob Tucker served as toastmaster.

The original board of directors of ISFiC was made up of Larry Propp, Mark and Lynn Aronson, Ann Cass, Jon and Joni Stopa, and Mike and Carol Resnick. Under their early guidance, Windycon became an annual event, with the Aronsons chairing the first three events before passing the chairmanship reins on to Larry Propp, who would use his knowledge to co-chair Chicon IV in 1982.

Although ISFiC was organized in part to help run conventions to give people experience for a Worldcon and bring Chicago fandom together, ISFiC has never actually run a Worldcon, leaving that activity up to individually created organizations.

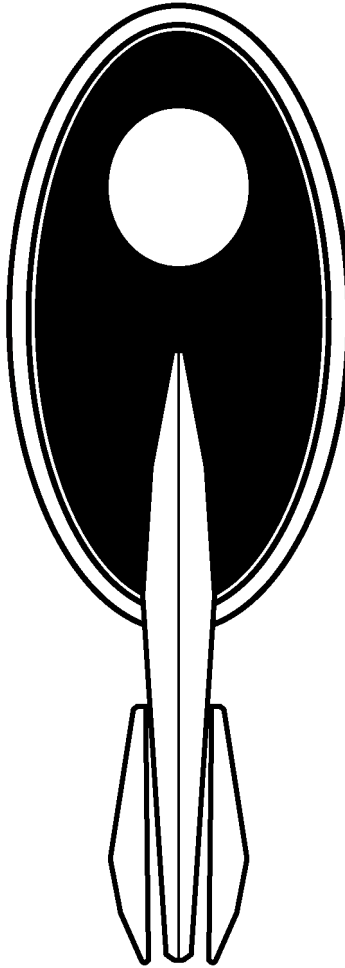
So, what does ISFiC do when it isn't running Windycon?

After Chicon IV, ISFiC had successfully achieved the goal of building an ongoing committee that could run Windycon from year to year, at least as much as any local group can be said to. ISFiC thought about what could be done to make Windycon a better convention.

One factor in this was that Windycon's excess funds were starting to pile up. As a 501(c)3 corporation, ISFiC is supposed to use the excess funds for the benefit of fandom. So, rather than let the money pile up, ISFiC decided to put the money back into Windycon in creative ways.

One way was in providing grants to Windycon to bring in special guests over and above the normal guests of honor. In this manner, Windycon was able to compensate for the fact that most SF authors and editors live on the East and West Coasts. Once ISFiC started bringing in authors and editors, many liked Windycon so much that they have continued coming back on their own accord.

ISFiC looked further afield and also provided grants to other groups in Illinois that wanted to help increase the range, breadth, and depth of fandom. Other conventions, both in Chicagoland and downstate, came to ISFiC looking for either money or resources. ISFiC's charter made providing this assistance a key goal. Some of the other organizations that have benefited from ISFiC largesse include Champanacon, Whatcon, Capricon, DucKon, Think Galacticon, and the Speculative Literature Foundation.



Not just financial assistance is given. In some cases, the Windycon art show hangings are rented for a nominal fee (to cover maintenance and upkeep costs). ISFiC is always interested in hearing from groups running Illinois conventions that have a specific project they would like some assistance with.

While ISFiC was running a convention in November, many of the people who ran the convention realized that even though they got to see fleeting glimpses of friends, their con-running duties kept them too busy to fully socialize. Looking for another excuse to get together for fannish camaraderie, and because there was no summer Chicago con at the time, in 1986, ISFiC created Picnicon, an annual picnic held in a variety of forest preserves and parks over the years. As a relaxacon, ISFiC provides the hamburgers, hotdogs, and grills and asks the attendees to drop a couple (literally) bucks in the hat and bring a side dish or dessert. Think of Picnicon as a massive outdoor con suite.

Also, in 1986, ISFiC elected to run an amateur writers contest, open to all members of ISFiC (Windycon), people living in Illinois or nearby Midwestern states. That first year, the contest was won by Richard Chwedyk, who would go on to become a professionally published author and winner of a Nebula Award. The ISFiC Writers Contest is held most years in conjunction with Windycon. The winner receives con membership, a cash award, and publication of their story in the ISFiC Program book.

In 2005, ISFiC created ISFiC Press. Each year, this arm of ISFiC publishes a hardcover book at Windycon, generally, but not always, by the Windycon author guest of honor with a cover by the Windycon artist guest of honor. ISFiC Press's first book, *Relativity*, by Robert J. Sawyer, received an Aurora Award, the Canadian National Award presented by fans. In addition, ISFiC Press has published unrelated science fiction novels and the Hugo Award-nominated *Worldcon Guest of Honor Speeches*.

The ISFiC board of directors has nine members, with three directors coming up for re-election each year for a three-year term. Any Illinois fan who is a member of ISFiC (see the first paragraph of this article) is eligible to be elected; come to the ISFiC board meeting at Windycon (held on Saturday afternoon) and nominate yourself. Meetings of the ISFiC board are normally held at Windycon and Capricon. The meetings are open to the public.

DEALERS

Friday 3:00 pm - 7:00 pm
Saturday 10:00 am - 6:00 pm
Sunday 11:00 am - 3:00 pm

The Dealers' Room for this year is located in part of the Grand Ballroom on the main level of the hotel. There you will find about forty eager sellers willing and able to trade you treasures for your money. Remember that the holiday season will be just down the road (and creeping rapidly up on us), and that it is NEVER too early to begin shopping for fannish family, fannish friends, and (even) fannish you!

SMOKING IS NOT PERMITTED IN THE DEALERS' ROOM. Eating and drinking in the room are also not permitted in the room (except for Dealers while they are behind their own tables). Browsing, shopping, perusing, and free spending are permitted and also encouraged!!

A room layout and dealer location guide is available outside the Dealer Room.

VOLUNTEERS

Join the Zombie Gopher Ranks! We need Gophers (Volunteers) to help us run the convention. Based on years past, Departments that most commonly use gophers include: Art Show, ConSuite, Dealers' Room, Green Room, Special Events, and Registration. Please come see us in the Gopher Office and we will get you working.

Gopher Benefits Include (at least 2 hours of work required per day):

- Access to the "Gopher Hole" (shared sleeping rooms)
- Gopher Meals! Delicious and well balanced meals that you don't have to pay for, or leave the convention to get.
- AND MORE!!!! Up to and including a membership for Windycon 2013!

Just come see us at the Gopher Office for all the details!

SEANAN MCGUIRE

Seanan McGuire writes things.

She writes the October Daye series, the first six volumes of which are available now from DAW Books. She writes the InCryptid series, the first volume of which is available now from DAW Books. She writes about superheroes trying to pay their rent, and hitchhiking ghosts, and the Fighting Pumpkins cheerleading squad.

And if that's not enough, she also writes science fiction medical thrillers, frequently with zombies, under the name "Mira Grant."

Seanan McGuire doesn't sleep.

If that seems improbable to you, ask yourself this: How else could she put out three books a year, while also recording CDs of original music, drawing an irregularly-updated journal comic, going to Disney theme parks on a regular basis, and spending time with her enormous blue horror movie cats?

One of her CDs, *Wicked Girls*, was nominated for a Hugo Award in 2012. So was one of her books as Mira Grant, *Deadline*, and her zombie apocalypse novella, "Countdown." Not sleeping comes with some benefits.

Seanan was the winner of the 2010 John W. Campbell Award for Best New Writer, and her novel *Feed* was named as one of *Publishers Weekly's* Best Books of 2010, in addition to being nominated for a Hugo in 2011. *The SF Squeecast*, which Seanan produces with four others, just won the 2012 Hugo Award for Best Fancast.

Sleep? Not likely.



Author Guest of Honor





SLUGGY FREELANCE by PETE ABRAMS

OVER 15 YEARS OF WEBCOMICS AND THE ADVENTURE CONTINUES!



PETE ABRAMS

Pete Abrams is the creator of *Sluggy Freelance*, a remarkably twisted daily online comic strip that has been appearing at www.sluggy.com since August 25, 1997.

Starting the comic strip as a creative outlet, his world with the switchblade-wielding rabbit quickly expanded into uncharted territory and grew into almost 15 years of alien vampire missile-launching fun.

Abrams holds the honor of being twice-invited as a speaker at Harvard conventions as well as at a Vassar convention, making him all Ivy-league-ish. Pete has gained recognition not only online, but through such high profile appearances as the original comics included in *N.Y. Times* best-selling author John Ringo's *Hell's Faire*.

He was part of the New York's Museum of Comic and Cartoon Art webcomics exhibition in Fall 2007, and has appeared on NPR's *Weekend Edition* with Liane Hansen.

Pete is reputed to be the first person to make a living by drawing a webcomic.



Artist
Guest of Honor



ART SHOW

FRIDAY

1:00 p.m. - 4:00 p.m. Artist setup only
4:00 p.m. - 9:00 p.m. Open to Windycon attendees

SATURDAY

10:00 a.m. - 6:30 p.m. Open to Windycon attendees
Noon Quick Sale opens
8:00 p.m. - ??? Art Auction
10:00 p.m.-ish We will attempt to start art pickup

SUNDAY

10:00 a.m. - 2:00 p.m. Art pickup
Artist checkout.
Print Shop Open

The Art Show will run a silent auction on Friday and Saturday until 6:30 at which time the Art Show will close to set up for the Art Auction. Pieces with 1 bid are sold to the high bidder on the sheet. Pieces with 2 or more bids will go to the Art Auction. All charity pieces will be treated just like any other art. They will not go to auction automatically.

Windycon will be offering Quick Sale again this year. QS opens at Noon on Saturday. There is NO QS on Friday. If there is a QS price on the bid sheet, and no bids have been entered, then you may purchase a piece instantly by finding an Art Show Worker and paying the Quick Sale price for the piece (This is like eBay's Buy It Now). Any art that has a bid entered is NOT available for Quick Sale.

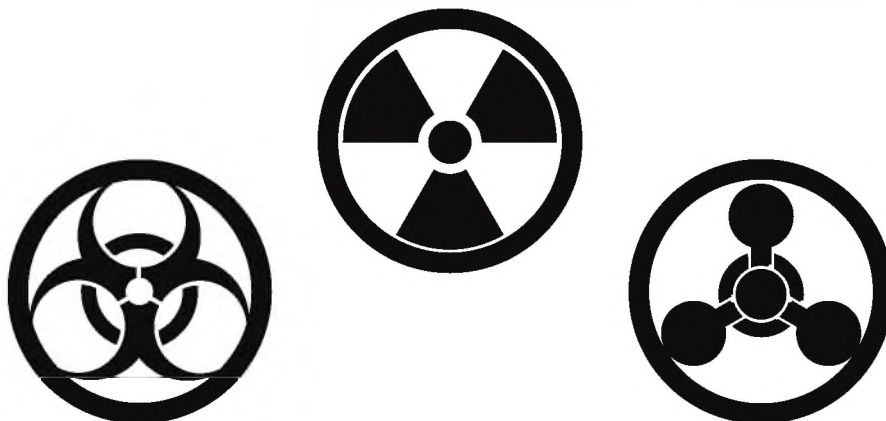
Any art that has SOLD on the bid sheet is not available for bidding on. Only Art Show staff is allowed to remove artwork from the grid or tables. Do NOT take the piece to the checkout desk. We request that artwork stay in the show until checkout time so that others may see it. Early removal of artwork must be cleared through the Art Show Head.

The Lewis Grant Jr. Award, a Fan's Choice award, will be given to the artist who receives the most votes, so please, look around, find the artwork you like the best, and vote! Awards will be given for both 2-D and 3-D artwork, so make sure you look at everything.

The Art Auction will be at 8:00. Our illustrious auctioneer and his crew provide some of the best entertainment at the convention, so come to watch, come to bid, come to have fun, and don't forget your wallet. You never know when something will strike your fancy... or when you will find that perfect gift for someone.

PRINT SHOP

If you are looking for art at a fixed price, check out the Print Shop inside the Art Show. We have a wide selection of artwork from a variety of talented artists available at prices that won't break the bank. The Print Shop carries more than just prints, so make sure to stop in and look at the calendars, mouse pads, bookmarks and other wonderful works for sale. If you find you have money left after the Art Show closes, the Print Shop will be happy to take it right up until we close at 2:00 on Sunday.



AMY McNALLY

I first met Amy McNally at the Ohio Valley Filk Fest (OVFF) in 2003. I was wandering the halls late Saturday night looking for a place I might fit in to make music, back when I knew hardly anyone in the filk world. And then a young woman with a fiddle came bounding out of a room, and seemed amazed to have stumbled into the composer of “Barfy the Seasick Hedgehog.”

Within minutes we were making music. I set my dulcimer on a table in the hallway, and Amy joined in with her fiddle, following—and often anticipating—whatever music I strummed on my dulcimer. She turned my music into magic. After two hours, I’d had my first really positive filk experience, and I was hooked.

Amy has given that same kind of positive experience to dozens of filkers in the decade I’ve known her. She’ll hang out in open filk, taking in a novel, Pixy Stix, and a plastic hotel cup of single malt whisky. And then, without warning, but always welcome, she’ll accompany a filker with unexpectedly beautiful harmonies. She’s known for accompanying such shiny filkers as Tom Smith, Urban Tapestry, Michelle (Vixy) Dockrey, Toyboat, and Windycon GoH Seanan McGuire.

But what endears her even more to the filk community is her generosity with the matte finish filkers: circle regulars who don’t draw crowds. Filkers like me. She’s got the ear to give singers just the backing that enhances without distracting, and the wisdom to know when not to accompany—something any performer can appreciate.

Amy plays regularly with an assortment of both local and fannish bands. In her current hometown of Madison, Wisconsin, you might catch her playing with the Mad City Jug Band or the Tooloes. At conventions, she plays and sings with Wild Mercy and Lady Mondegreen. But best of all is when she cuts loose with a solo performance—often a set of Celtic fiddle tunes.



Filk Guest of Honor

If you can’t get a chance to hear Amy McNally perform solo at the con, fear not. Amy’s new solo album, *Hazardous Fiddle*, is hot off the presses. You don’t have to be a filker to fall in love with her CD; it is a celebration of the joy of music, full of traditional Celtic fiddling, Ragtime, Gershwin, and some very beautiful original compositions.

For the past decade, Amy has been giving her shine to other performers’ music, and it’s a joy to hear such fine musicians back her up for a change. So if you happen see a blue-haired fiddler on stage or sitting barefoot in open filk this weekend, hang around—your ears will thank you.

—Peter Alway

MASQUERADE

SATURDAY

- 5:00 p.m. - Masquerade entry deadline
- 4:00 p.m. - Masquerade contestants' meeting
(optional but encouraged)
- 6:30 p.m. - Workmanship judging begins - Cypress A
- 7:30 p.m. - all contestants should be in the Green Room
- 7:45 p.m. - Zombie Jamboree lineup
- 8:00 p.m. - Masquerade begins

Join us Saturday at 8:00 in Ballroom B-C where Windycon's best-dressed living and undead take the stage for the Masquerade.

In the opening act, the Best in Hall Costumes hold a Zombie Jamboree to show off their finest creations. Then the competition begins with a special Guest MC (Hint: He brought his boomstick) as the best costumes go head-to-head-to-head in a variety of categories.

Awards will be presented in the usual assortment of categories plus special awards for Best Post-Apocalyptic Formalwear. While the judges retire to a nearby graveyard to deliberate, we will once again present Tom Smith, "The World's Fastest Filker," who will distract the crowd while we sharpen our machetes for the Awards Presentation at 9:45.

RULES

The Windycon Masquerade will operate under the guidelines set forth by the International Costumers Guild, and awards will be given in Junior, Novice, Journeyman, and Master classes. Children's costumes are eligible for award in the class of the person who made the costume.

Contestants are encouraged to bring their own music or narration on CD or MP3 file on a thumb drive, and/or provide text for the MC to read.

You can also sign up for optional Workmanship judging prior to the Masquerade, to give the judges a chance to get a good look at your work for possible additional points.

There will be a meeting at 4:00 p.m. in Cypress A. Attendance is optional but very helpful – we will have exact stage dimensions and can answer any specific questions at that time.

We will not have an opportunity for a tech run-through prior to the show, but there will be an opportunity to walk the stage briefly during set-up. Contestants will enter from stage right and exit from stage left, and the raised stage is accessed by 3-4 steps. Please let the Masquerade staff know if you will need assistance entering or exiting the stage, or if you have any specific mobility needs.

ALL MASQUERADE ENTRIES MUST HAVE THEIR PAPERWORK AND MUSIC (if needed) TURNED IN BY 5:00 p.m.. THERE WILL BE NO EXCEPTIONS.

Masquerade contestants must be in the Green Room (Ballroom A) no later than 7:30 p.m.. Participants in the Zombie Jamboree should report no later than 7:45 for line-up (and be sure to sign up in advance for special reserved seating!)

The decision of the judges are final. The decisions of the Masquerade Director are final-er.

PHOTOS

Ken Beach will once again be taking photos of hall and stage costumes in the hallway outside the Ballrooms from about 6:30 p.m. until about 9:00, so take the opportunity to show your very best! Photos can be downloaded for free after the convention from www.squirrelsnest.org/windycon and Mr. Beach can be contacted at squirrel@squirrelsnest.org.

STEVE JACKSON

Steve Jackson graduated from Rice University in Houston. While there, he spent most of his time playing wargames and working on the student paper, *The Thresher* (he spent two years as editor). He became a writer and game publisher, proving that college can be very valuable as long as you don't let classes get in your way.

Steve's first professional design work was for Metagaming, which published his *Ogre*, its sequel *G.E.V.*, *Melee*, *Wizard*, and several other games. In 1980, Steve bought the rights to *Ogre* and *The Space Gamer* magazine from Metagaming and started his own company. That company, Steve Jackson Games Incorporated, is now 30 years old and employs more than 20 people.

One of the first releases on the SJ Games label, *Raid on Iran* (1981), was a critical and sales success. The next year, SJ Games released its first big hit, *Car Wars* . . . followed shortly by *Illuminati*.

He's still writing games. Some of the high points:

- In 1983, Steve was elected to the Adventure Gaming Hall of Fame.
- In 1984, he tried his hand at interactive books or "game novels." His first one, *Scorpion Swamp*, was published by Penguin and spent six months on the British children's bestseller list.
- 1986 saw the launch of GURPS, the "Generic Universal Roleplaying System." As of 2010, the GURPS system – now in its fourth edition – has won a number of awards and is still being supported with new releases.
- In 1990, SJ Games made national news when it filed suit after a destructive raid by the Secret Service. The SS agents, in search of "hackers," nearly forced the company out of business by seizing hardware and data files. With the help of the newly formed Electronic Frontier Foundation, SJ Games took the case to federal court, proved that the raid had been unjustified and improperly executed, and won more than \$50,000 in damages. The EFF remains active to prevent similar abuses.



Gaming Guest of Honor

- In 1994, Steve reworked the old faithful *Illuminati* to jump on the trading-card bandwagon. INWO (*Illuminati: New World Order*) became the company's first million-dollar preship.
- In 2001 came *Munchkin*, which started as a silly card-game parody of a dungeon crawl and grew into the biggest hit we've ever had. For the next few years, most of his creative effort went into *Munchkin* sequels and supplements.
- In 2009, Steve created two quick dice games, *Zombie Dice* and *Cthulhu Dice*. Both were hobby hits which made it onto mass-market shelves and sold more than any other non-*Munchkin* release that year.

Steve is a dedicated SF reader and fan, and enjoys attending both gaming and SF conventions. He writes filksongs (adequately) and sings (very badly). His other interests include gardening (especially water gardening), Lego, pirates, trains, beekeeping, dinosaurs, and tropical fish. In his copious free time, he looks at webcomics, eats, and sleeps.

COSTUMING

CON SUITE

CREATION STATION

Cypress A

Friday

3:00 p.m. - 7:00 p.m.

(Break for Opening Ceremonies)

8:30 p.m. - 10:00 p.m.

Saturday

10:00 a.m. - 5:00 p.m.

May be open after the Masquerade

Sunday

10:00 a.m. - 3:00 p.m.

EXPERIMENTAL SUBJECTS

Once again we push the bounds of Things Man Was Not Meant To Know in our Creation Station in Cypress A. Turn yourself or your friends into zombies, learn survival sewing, do amazing and terrible things with tic-tacs and hair gel, or pick our braaaaainns.

LAB SCHEDULES

(Descriptions in the main programming section)

Friday

5:00 p.m - How Distressing (2 hrs)

8:30 p.m - Stage Blood Cook-Off

Saturday

11:00 a.m - Survival Sewing (2 hrs)

1:00 p.m - Measuring Up

2:00 p.m - Spontaneous programming

3:00 p.m - The Things

4:00 p.m - Masquerade Contestants meeting/Q&A

Sunday

11:00 a.m - Costuming Master Class (2 hrs)

1:00 a.m - BraaaaainsStorming

Magnolia A

Friday 10:00 a.m. - 2:00 a.m.

Saturday 8:00 a.m. - 2:00 a.m.

Sunday 8:00 a.m. - 3:30 p.m.

Whether you're looking to grab a quick bite to eat, relax with some beer, or just sit and socialize with some friends come on over to the Con Suite and see what's going on!

Feel free to come by for breakfast, lunch, dinner and anytime in between for those midday snacks, and late night munchies. The Bheer Goddesses will be joining us again this year serving up some tasty beer and cider, and looking as fantastic as usual!

PARTIES

Save yourselves and head for the parties! There you will find other survivors. They are already stocked with provisions including liquid antidotes to help keep you alive. It is your only chance to make it. Trust me!

The following titles of honor will be given to Survival Party Leaders, if we live long enough to assign them.

- ▶ Best Party
- ▶ Best Antidote (Best Drink)
- ▶ Best Looking Bunker (Best Decorations)
- ▶ Om Nom BRAINSSSSS (Best food / snacks)

The legal drinking age in Illinois is 21 and the parties will be checking IDs at the door, so please be sure to have your ID on you at all times.

- ▶ The Westin is a NON-smoking hotel. If you wish to smoke you must go outside.
- ▶ Please dispose of all trash in trashcans.
- ▶ Keep the parties in the party rooms not the hallways.

Be respectful of the hotel and the others around you. AND REMEMBER! If it is illegal in the non-convention world, it is illegal in the convention world too.

ERIC S. RAYMOND

So who is this ESR character, anyway?

I wonder that myself, sometimes.

I'm a long-time hacker, active in the Internet culture since the 1970s, who got unexpectedly famous in the late 1990s as a result of events I have described elsewhere—like the song goes, it took me twenty years to become an overnight sensation. I either founded or re-invented (depending on who you ask, and how some history is interpreted; I prefer “re-invented,” myself) the open source movement.

If that term means nothing to you, think Linux. Linux is the open-source community's flagship product.

Today I'm one of the half-dozen or so most influential people in that movement; in fact, a lot of people would put me among the top three, with Linus Torvalds and Richard M. Stallman. The community has a tradition of tri-letterizing its heroes—I suppose that began with Stallman, already a hero when I was a fledgling programmer in the early 1980s, who was generally known as RMS even then. Linus Torvalds is just “Linus,” perhaps because (unlike “Richard” or “Eric”) one can refer to him by simply first name with very little risk of aliasing problems.



Fan Guest of Honor

I think I started to be routinely tri-letterized into “ESR” around 1998 on Slashdot; that was a few months after the fame thing started to kick in seriously. It's at best a mixed blessing. Fame is tactically useful, but the pressures and expectations that go with it can be nasty stuff. I have written at more length about the problem in *Take My Job, Please!*



WE BECOME SELF-AWARE.

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CON



CAPRICON 33

07-10 FEBRUARY 2013

WESTIN CHICAGO
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WHEELING IL

TARGETS ACQUIRED

AUTHOR GUEST OF HONOR:
DANIEL H. WILSON

ARTIST GUEST OF HONOR:
KAREN ANN
HOLLINGSWORTH

FAN GUEST OF HONOR:
HELEN MONTGOMERY

IDENT POSITIVE.

[CAPRICON.ORG/CAPRICON 33](http://CAPRICON.ORG/CAPRICON_33)

JAY BONANSINGA

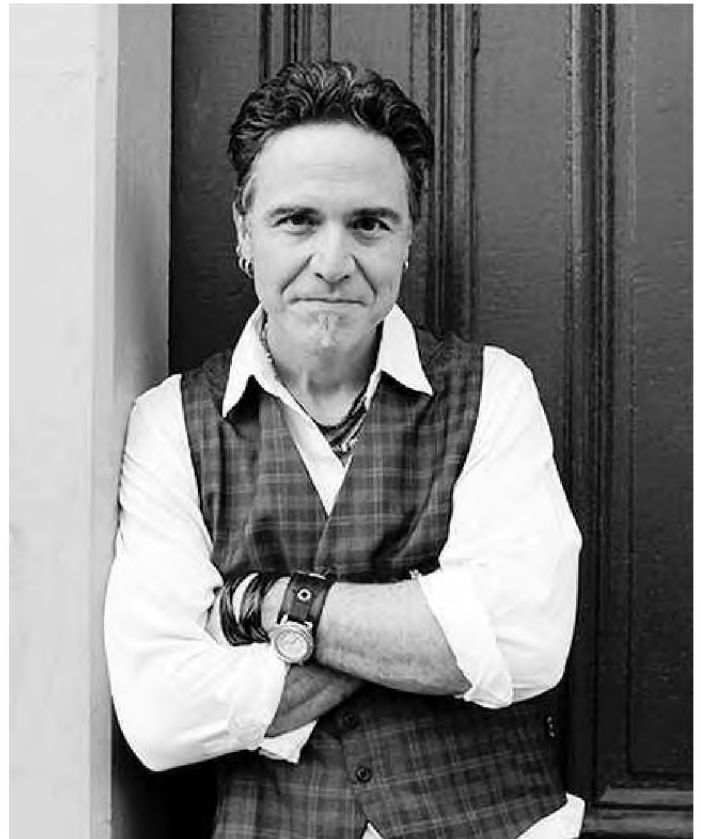
The Chicago Tribune says, “Jay Bonansinga has quickly and firmly established himself as one of the most imaginative writers of thrillers. His twisting narratives, with their in-your-face glimpses of violence, are set in an unstable, almost psychotic universe that makes the work of many of his contemporaries look rather tame.”

His novels include *The Walking Dead: Rise of the Governor* (2011), *Pinkerton’s War* (2011), *Perfect Victim* (2008), *Shattered* (2007), *Twisted* (2006), and *Frozen* (2005), and have been translated into 9 different languages.

His 2004 non-fiction debut, *The Sinking of the Eastland*, was a *Chicago Reader* “Critics Choice Book” as well as the recipient of a Superior Achievement Award from the Illinois State Historical Society. His debut novel, *The Black Mariah*, was a finalist for a Bram Stoker award, and his numerous short tales and articles have been published in such magazines as *The Writer*, *Amazing Stories*, *Grue*, *Flesh & Blood*, *Outre* and *Cemetery Dance*, as well as a number of anthologies.

Jay also proudly wears the hat of indie filmmaker: his music videos have been in heavy rotation on The Nashville Network and Public Television, and his short film, *City of Men*, was awarded the prestigious silver plaque at the Chicago International Film Festival.

In 2008, his feature-film debut, *Stash* (based on his short story of the same title collected in *Candy in the Dumpster*), won the Gold Remi at the Houston International Film Festival and Best Comedy at the Iowa City and Queens International film festivals. *Stash* was shot in Evanston and stars Tim Kazurinsky and the late Marilyn Chambers.



Special Guest

Jay has also worked as a screenwriter with horror legend George Romero, Will Smith’s production company Overbrook Entertainment, and Dennis Haysbert.

The holder of a master’s degree in film from Columbia College Chicago, Jay currently resides in Evanston, Illinois. He is also a visiting professor at Northwestern University in their Creative Writing for the Media program, as well as the Graduate Writing Program at DePaul University. He can be reached at jaybona@aol.com.

ARTISTS ALLEY

Junior Ballroom A

Friday 3:00 p.m. -7:00 p.m.

Saturday 10:00 a.m. -5:00 p.m.

Sunday 10:00 a.m. -2:00 p.m.

Last year we introduced the Artists' Alley, a place where you can meet and talk with artists. It was so popular, we are bringing it back again this year!

In the Artists' Alley, you will have the opportunity to talk at length with local artists, and watch as they create their art. Most artists will be selling their art as well and many will be happy to talk to you about custom work and commissions! Time to start thinking about one-of-a-kind art for holiday gifts!

Luci Ayyat

DuhBe & Ballyhoo Bath

Handmade Fiber Arts & Soaps

www.flickr.com/photos/duhbe

Bammba_m

Warm and Fuzzy Hand Knit Items

Cristina Baughman

Felt Zombies

Martine Dowden

Fantasy Painting

www.psychedelliccreations.com

Patrick Kaup

Steampunk Leather

www.etsy.com/shop/PasqualiStudios

Deb Kosiba

Seward Street Studios

Vinyl Stickers

www.etsy.com/shop/SewardStreetStudios

Karen Loper

Paper Collage

Rob Martin

Chainmaille

Eileen Schroeder

Fantasy Artist

James Wappel

Windy City Miniatures

Hand-Painted Miniatures

David West

Anime Illustrations

sunwukahn.deviantart.com

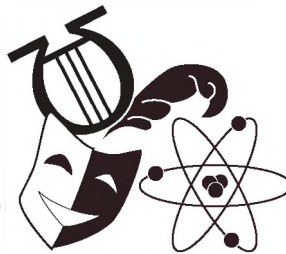
Amy Woolard

Wildflowers, Ltd.

Beaded Necklaces



MUSECON



Nurturing Our Muses

WITH ARTIST, MUSICIAN, AND AUTHOR

Seanán McGuire

AUGUST 2-4, 2013 AT THE WESTIN CHICAGO
NORTHWEST, ITASCA, IL

Programming organization is already underway. If you'd like to teach at MuseCon, please contact us right away!

WWW.MUSECON.ORG

SPECIAL EVENTS

Our Events department has been working hard to keep you entertained this year. On Friday following Opening Ceremonies, SpaceTime Theater will present “Rook and Archer; Private Investigators,” combining a scripted fantasy detective comedy thriller with their usual quirky brand of improvisational comedy. Right after that, you’ll see Filk Guest of Honor Amy McNally and Friends in concert. Amy is a top-notch fiddler and always a joy to listen to.

For the younger set, we’ll be running a Friday night dance starting at 7 p.m. This is pitched toward kids 12 and under, but older children (and adults) of all ages are welcome!

And for those of you with a literary bent, ISFiC Press will be hosting a release party for their new collection of Seanan McGuire’s Velveteen stories, *Velveteen vs. The Junior Super Patriots*.

Big-screen televisions have become relatively cheap in recent years. DVD and Blu-ray players are ubiquitous. Given that you can see a film on a big screen in your home, the old Windycon film program has been made obsolete by technological advances.

We think there’s still a place for films at Windycon, but what we need to do is to provide you with the bit of the movie-going experience that you *can’t* get at home – the opportunity to see a film that’s greatly improved by seeing it with a like-minded crowd of fans.

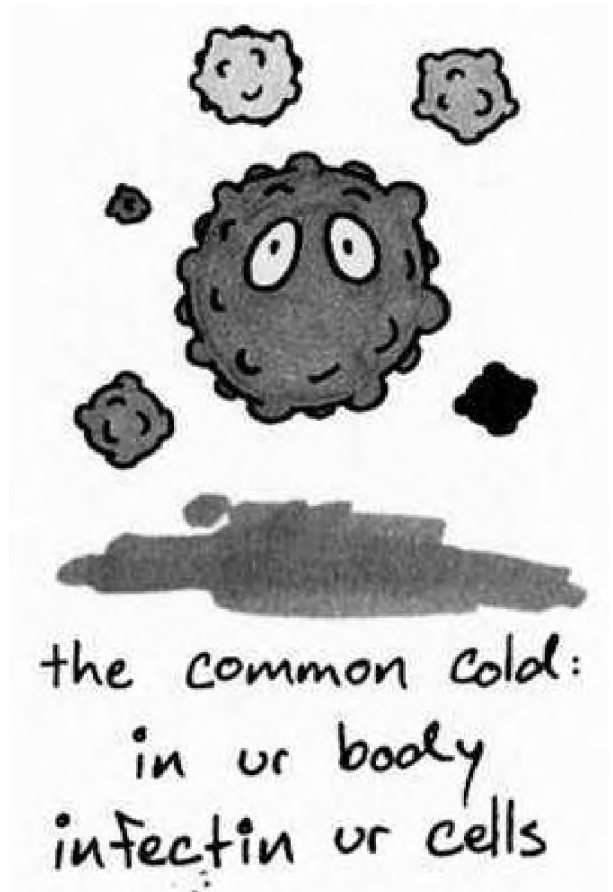
Few movie genres lend themselves to spoofs as well as the horror genre. At Windycon this year, we’ll feature two of the best that you won’t see anywhere else in our Late Night Movie Matinees – *The Rocky Horror Picture Show* and *Shaun of the Dead*.

On Saturday join us for something different – a wedding! Our Gaming department head and his lovely second are tying the knot and you’re all invited! Music provided by Court & Country, who will also be performing later in the convention.

On Saturday, our main stage will include a 10th anniversary concert by Wild Mercy and a concert by Author Guest of Honor Seanan McGuire, who will be backed by The Biohazard Band (a.k.a. Wild Mercy) with Amy McNally and Dr. Mary Crowell.

Later on Saturday, shamble on over to our fabulous Masquerade. And while you’re waiting for the judges to return, you’ll hear from Tom Smith, the World’s Fastest Filker, who is always entertaining.

On Sunday right before Closing Ceremonies, Seanan McGuire and friends will entertain you with a round of “Whose Line Is It Anyway?” the improv comedy show where the players have to think on their feet.



KIDS PROGRAMMING

The Kid's Suite will be in Room 421

The suite will be closed for meals; parents are responsible for retrieving and feeding their children.

FRIDAY

5:00

Balloon Twisting

Monkey mahem or light saber protection. John Wardale will share his balloon magic with you! Be forewarned: LATEX products will be in use.

6:00

Monster Masks

Make masks and other monstrous decorations for the Monster Mash.
L. Ragsdale, M. Sherman

7:00-9:00

Monster Mash/Kids' Dance

Show your moves as the monsters dance the night, err hours away.
DJs - *M. Sherman, L. Ragsdale, M. Ragsdale*
LilacD



rabies:
death of the
party.

SATURDAY

10:00

Surviving the Zombie Apocalypse

Make some survival kits and tools that will help you when the zombie apocalypse happens.
M. Sherman, L. Ragsdale

11:00

Zombie Art Studio

We give you supplies, you create gruesome works of art.
L. Ragsdale, M. Sherman

12:00

Cartoons and Comics

Watch cartoons and create a comic of your own!
L. Ragsdale, M. Sherman

1:00

Closed for Lunch

2:00-4:00

Kids' Gaming

Zombie Fluxx, Zombies, All Wound Up and Zombie Munchin and other Zombie games will be available. Don't let the Zombies win!
M. Ragsdale, M. Sherman

4:00-6:00

Zombify Yourself

Create a zombie costume and get zombified and ready for the Zombie Walk through the hotel.
M. Sherman, L. Ragsdale, M. Ragsdale

SUNDAY

10:00

Dr. Dreadful's Zombie Snacks and Stories

M. Sherman, L. Ragsdale, M. Ragsdale

11:00

Balloon Twisting Workshop

Have you ever wondered HOW to make a dog or a giraffe or a monkey? John Wardale will share his knowledge with you and you can go home with a balloon creation you made! Be forewarned: LATEX products will be in use
J. Wardale

12:00

Closed for Lunch

1:00-3:00

Lego Mania

Legos will be out and ready for you to create! Build a castle with dragons and knights or an alien with a flying saucer attacking the Earth. You are only limited by your imagination.
L. Ragsdale, M. Sherman

PROGRAMMING

These programming items are current as of October 22, 2012. Changes may have occurred between printing and the convention. Updates and changes to Programming can be found on our website, or at our Information Desk, just off of the lobby.

FRIDAY

3:00

Learn About Paper Collage

Karen Loper creates stunning artwork out of rescued and recycled industrial materials. In this Make & Take, Karen will walk you through the process of creating your own masterpiece.

K. Loper

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Make a Feather Flower

This simple-to-make flower will be sure to tickle your sweetheart's fancy!

K. Wilson

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

4:00

Why Isn't My Favorite Book Available Electronically?

While it might be convenient to be able to download a book from Amazon or Barnes and Noble, many books just aren't available electronically, both new releases and classics. Why aren't all books available this way? Discover the myriad reasons why e-books might not be available.

K. Hughes, E. Flint, B. Fawcett, S. Silver

Lilac A

Living Forever

Individual human cells can long outlive their original body. Dried seeds can sprout after several thousand years. Can humans live forever? Can we develop an anti-aging drug or is freezing our heads the only way to immortality?

J. Nikitow, S. Jackson

Lilac B

The Nature Of "The Ring"

As we all prepare to rush to movie theaters and begin enjoying The Hobbit, shouldn't we have a discussion on what has arguably been the most important character in the Tolkien franchise so far? The Ring has a mind of its own. It has its own agenda.

T. Clemmons, P. Sayre McCoy,

R. Garfinkle

Lilac C

5:00

A Most Respected Fan

There are a lot of people active in fandom, running conventions, publishing fanzines, attending get-togethers, or throwing parties. Who are the people who are most respected among fans and what makes them objects of esteem?

K. Meyer, N. Rest, L. Zeldes

Lilac A

Other People's Zombies

A discussion the other forms of the living dead, from the Chinese hungry ghosts to mummies and everything in between. They are all dead, in various degrees. How else are they alike? And what do the differences mean?

J. Helpers, P. Sayre McCoy,

M. Huston, J. Jones, J. Bonansinga

Lilac C

Intro to Knitting

All the cool kids are doing it and you're feeling left out! Learn the basics of knitting so you can be cool too!

B. Hartmann

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Promoting Yourself Through Social Media

Facebook, Twitter, Pinterest, Flickr, DeviantArt, LinkedIn, YouTube, web sites, blogging. The list seems to go on forever. Which ones will work best for you?

M. Dowden, D. West

Junior Ballroom A

How Distressing!

Feeling overdressed for the zombie apocalypse? Learn to shamle in style by stopping by Cypress A. Bring your own or use donated clothing to decorate with bloodstains, mud, grime, and other detritus.

Cypress A

-2 hours

7:00

Kids' Dance

Calling all kids – we've got a dance especially for you!

S. Price

Lilac D

-2 hours

Opening Ceremonies

Come and meet our Guests of Honor and let's get the party started!

Junior Ballroom BC

FRIDAY 8:00-12:00 / SATURDAY 9:00-10:00

8:00

Avoid the Con Crud

We've all been there. After a weekend of seeing our friends, eating, attending the masquerade, and enjoying the art show, we find ourselves dragging as though we've brought home something we didn't buy in the dealers' room. What can you do to avoid the infectious diseases that flock to any public gathering?

*K. Meyer, D. Burkhard, K. Strait,
K. Nagel*
Lilac AC

Debuts That Make You Say "Wow!"

Every now and then an author bursts on the scene with a novel or short story that just makes the universe explode for a reader. What are some of the debuts that blew our panelists away? Or, to make it personal, which story, even if it wasn't technically a debut, made you fully aware that an author existed?

M. Resnick, F. Salvatini, B. Fawcett
Lilac B

SpaceTime Theater

The SpaceTime Theater comedy/improv troupe returns to the Windycon stage with "*Rook and Archer: Private Investigators*", a show that combines a scripted murder mystery with an occult twist, and their usual hilarious brand of SF/Fantasy improvisation. It's fun for the whole family and you never know what will happen next.

*B. Roper, G. Roper, S. Paris, B. Jones,
J. Corrigan, S. Salaba, D. Kuczvara*
Junior Ballroom BC

8:30

Stage Blood CookOff

What's your blood type? Washable? Gel? Commercial? We will compare a variety of professional, OTC, and homemade blood products to help you choose the right blood for the job.

W. Zdrodowski
Cypress A

9:00

Amy McNally In Concert

Playing music from a host of traditions and genres – Filk, Folk, Celtic, Blues, Bluegrass, and historical – Amy McNally and friends will fiddle, sing, play, and generally have a lot of fun.

Amy McNally
Junior Ballroom BC
-90 Minutes

ISFiC Book Launch Party

It's the official release of the long-awaited first volume of the Velveteen adventures, *Velveteen vs. The Junior Super Patriots* by WindyCon 39 Author Guest of Honor, Seanan McGuire. Come on up, grab a book, an autograph, and some cake!

ISFiC Suite

10:00

Open Filk
Lilac AC

11:00

The Rocky Horror Picture Show

The cult classic comes to Windycon! Brad, Janet, and all the Transylvanians will be there – will you?

Junior Ballroom BC



SATURDAY

9:00

Yoga
K. Nagel
Lilac A

10:00

Avengers vs. X-Men

Earlier this year, Marvel debuted this major crossover event. Predictions were made about the plot and outcome at Capricon 32. Now, with the benefit of hindsight, our distinguished panel takes another look at this Marvel-ous event.

*B. Lyn-Waitsman, S. McGuire,
F. Salvatini*
Lilac A

Has Science Fiction Offered an Improved Political Model?

Having just gone through an election cycle that lasted most of two years, have there been any political systems offered up by science fiction which offer an improvement on our current way of governance? Or are they all as flawed as what we have?

*J. Helfers, J. Plaxco, J. Liss,
R. Martinek, M. Williamson*
Lilac C

Best of the Year—Books

Running out of reading? Join our panelists and find out what you've been missing.

W. Shunn, J. Lowder
Lilac D

Pan & Squirrel Talk Photography

Have a photography question? Ask them at this open Q&A photography discussion. This was the Artist's Alley's most popular panel last year, so we brought it back!

K. Beach, R. France
Junior Ballroom A

SATURDAY PROGRAMMING 10:00-11:00

Watercolor Basics

Watercolor is one of the oldest mediums known to man. While it is simple to learn, it has qualities that can take years to master. Martine will give you a taste of the medium in this Watercolor Make & Take.

M. Dowden

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Firefly Wedding

No power in the Verse ...

Can stop these two souls ...

Not the Alliance, Not Reavers, and Definitely NOT Zombies ...

From uniting their crews and hearts this day

Come and watch Alex and Tracy get married in Firefly style.

Junior Ballroom BC

11:00

A History of Hacking

From the MIT hackers of the 1960s to "Cap'n Crunch" of the 70s to Data Stream in the 90s and beyond, a look at some of the key moments and motivations of hackers.

D. Smith, E. Raymond

Lilac A

Herculean Cheese Storm Concert

Herculean Cheese Storm is an acoustic folk-rock trio from Indianapolis whose lyrics are sprinkled with comedy, fantasy, and not nearly enough sci-fi (yet). Crystal Wolf, Allyson Clarkson, and Gabrielle Bates can be counted on for anything from a sappy love song to a lively reel at the drop of a cunning hat. Between them the ladies play flute, guitar, hand-drums, and spoons, but possibly their greatest strength is their tight vocal harmonies. Come dance, sing, and howl with us, and we promise not to bite (unless you ask nicely.)

Lilac B

Choosing the Right Technology for You

Every few months, the newest, best, and shiniest new gadget is introduced to the market, but how do you determine which is right for you? Is it better to have the latest bells and whistles or a simpler device that does just what you need it to do? How do you separate the hype from the chaff?

P. Kaldon, F. Salvatini, R. Martinek

Lilac C

Filmz!

Zombies began skulking into the mainstream with *Night Of The Living Dead* and its various sequels. More recently, *Zombieland* offered a darkly humorous view of the shambling undead and *The Walking Dead* allows them to lurch into our living rooms on a weekly basis. While a B-movie zombie film might leave you rolling your eyeballs until they are eaten, what makes a good, or even classic, zombie movie?

R. Benson, J. Lowder

Lilac D

Make a Zombie Plush

These little guys won't eat your brains, but they might eat your heart out from their cuteness. Christina will show you how to make a felt zombie plush of your very own!

C. Baughman

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Curiosity's Journey

Landing on 6 August, NASA's Mars Science Laboratory Rover, Curiosity, brought a sophisticated toolbox of instruments to study the surface of the Red Planet—including one that can fire a laser pulse to vaporize a rock, then capture its spectrum. Curiosity continues the tradition of previous NASA Mars rovers into a new generation by exploring a region in Gale Crater where water once flowed. Join Bill Higgins for a look at this mission.

B. Higgins

Junior Ballroom BC

Survival Sewing

"Oh I can't sew...." You can get away with that now, but once a trip to the local mall involves heavy weaponry, the idea of repairing or even making your own clothes becomes a bit more attractive. With plenty of time for questions, you'll learn the basics of successful survival sewing.

Kat Finnegan

Cypress A

-2 hours

Phandemonium Book Club

H. Montgomery, J. Gilio

Boardroom

- 2 Hours





June 28 - 30 2013
Westin Chicago North Shore
Wheeling Il

DucKon 22

Fantasies of the Future!

Guests of Honor

Science - Bill Higgins Writer - Tananarive Due

Literary - Steven Barnes

Artist - Cheryl Storm Fan - Lee Darrow

"My Word - It's full of blinkies!"

Visit us at
duckon.org

SATURDAY PROGRAMMING 12:00-1:00

12:00

Voodooon

More than just the creation of zombies, this Haitian religion has its roots in the African beliefs of the slaves who fostered it. What do its followers really believe and what can others learn from it if we actually look at its history, practices, and teachings?

*D. Kuczvara, B. Harper-Murray,
M. Huston, J. Jones*

Lilac A

Riverfolk Concert

B. Leathers, C. Sohmdahl

Lilac B

Reading SF Differently

Windycon advertises itself as a literary con and some cons are entirely focused on literature—Readercon, for example. So what do people with reading disabilities do? What's out there for them? More than you think. Our panelists discuss the methods and technologies available to fans and other people with reading disabilities, such as all the things that Baen Books is doing – mostly through the actions of its own fans – to make its books more accessible to its fans with disabilities. Also, learn how to help create accessibility for others.

D. Burkhard, A. Boyes, W. Boyes

Lilac C

75 Years of Fred

Fred Pohl, the dean of living science-fiction writers, has been publishing for an astonishing 75 years. Join Fred, his wife Betty Ann Hull, and his webmaster Leah Z. Zeldes, as Leah interviews our own local Great Man.

F. Pohl, L. Zeldes, E. Hull

Lilac D

Stitch & Bitch

Bring your latest fiber art project and settle in for 2 hours of face to face chat! The Awesome Bammba_m will be there to answer any pesky knitting questions like the mysteries of thumb gussets.

B. Hartmann

Junior Ballroom A

Sluggo Freelance

Q&A with Pete Abrams.

P. Abrams

Junior Ballroom BC

ISFiC Board Meeting

ISFiC Suite

- 2 Hours

1:00

Patents, Copyrights, Trademarks, and Other Forms of Intellectual Property

Protection or Intellectual Slavery? If I created it, shouldn't I own it? What if I merely financed its creation? Should taking a job with an organization mean that you assign it complete rights to all of your work?

*K. Hughes, E. Flint, J. Liss,
R. Garfinkle, J. Lowder*

Lilac A

Canadian Content Concert

B. Lunderville, G. Leathers

Lilac B

Under the Moons of Mars

100 Years ago, Edgar Rice Burroughs Published the story "Under the Moons of Mars," which was later known as *Princess of Mars*, and, as of 2012, simply *John Carter*. How well does this story really stand up to being a century old? How has it been treated over the last hundred years? And is *John Carter* a worthy adaptation of it?

B. Lyn-Waitsman, M. Resnick, P. Eisenstein, C. Gerrib, B. Sutton

Lilac C

Living in the Post Scientific Era

Polls show that increasing numbers of Americans are scientifically illiterate. What does this mean for the future? For science fiction?

*J. Helpers, P. Kaldon, J. Plaxco,
D. Burkhard, K. Strait*

Lilac D

Repurposed Vintage And Found Items

Art materials can come from anywhere and anything. Learn how these three artists turn Flea Market Finds into Fabulous Art.

M. Coon, K. Loper, A. Woolard

Junior Ballroom A

What's new at

Steve Jackson Games?

Join our Gaming Guest of Honor for a look at what's new at Steve Jackson Games.

S. Jackson

Junior Ballroom BC

Measuring Up

In a world with vanity sizing, european sizing, low-rise pants and 'one size fits no one in particular', let's get back to basics. Learn to take your measurements properly as a start to finding or making the perfect fit.

M. Solomon

Cypress A

Newsflesh Book Discussion

Hosted by the Chicago SF Reading Group, led by Kathy Lehman.

Boardroom

- 2 Hours

SATURDAY PROGRAMMING 2:00-3:00

2:00

Zombies as a Social Metaphor

Romero's movies were biting social commentary on consumerism and apathy. Current movies, TV series, and survivalist reality programs echo a larger distrust of government, fear of a panic-filled populace, and a seething hidden desire to destroy the world and start over. Zombie culture serves as the perfect metaphor for the shaky and nervous weltgeist.

S. Perkin, J. Martinez, M. Darst, M. Huston, J. Jones

Lilac A

Tom Smith Concert

If you know his stuff, you know you have to be there. If you don't, or if you think you don't like filk... trust us. As good a time as you will ever have at a con, or at a concert.

T. Smith

Lilac B

Creating a World

Fantasy vs. SF vs. Horror. When creating a world for your characters and plot to exist in, are there differences in the techniques used between the various subgenres? What methods work for all three and which fall apart when applied to the "wrong kind" of world?

M. Resnick, P. Eisenstein, J. Nye,

C. Johns, S. Silver

Lilac C

Under My Skin

Beauty may be only skin deep, but to properly depict it, an artist needs to understand muscles, bone structures, tendons, ligaments, all of human anatomy.

A. Kelley, D. Burkhard

Lilac D

What is Your Muse?

"Where do you get your inspiration?" is probably the question every writer and artist hear the most. Martine & David will give this question the full attention it deserves in this open discussion.

M. Dowden, D. West

Junior Ballroom A

Costume Photography:

Using what you've got

Not everyone can afford a fancy photography setup. Tonya will take you around the hotel to show you how to make the most of available lighting and backgrounds.

T. Foust

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Bond, James Bond (Again)

The latest James Bond movie opens this weekend and he looks as young as ever. Which is odd considering the first movie premiered in 1962! What's the secret to his appeal? There are 22 films and more novels and short stories and still they come. Find out more from Raymond Benson, film professor and author of some of the James Bond movie novelizations.

R. Benson

Junior Ballroom BC

Spontaneous

Costuming Programming

Cypress A

Le Zombie

"Published every time a zombie awakens," with 75 issues from December 1938 to August 2001, Le Zombie was one of the erudite and informative fanzines of the late Illinois SF author and fan Wilson "Bob" Tucker. It began as a single mimeographed sheet and ultimately wound up on the web, as eZombie.

Hear about this seminal fanzine that originated many fannish memes in the days before anybody ever heard of "memes," and reminisce about that old smoothie, Bob Tucker.

L. Zeldes, D. Smith

Walnut

3:00

What Everybody Knows Is Wrong

We all have preconceived ideas about science, but often what we know is wrong. Not just on the big things, but on the little things too. Sometimes this is caused by oversimplifications presented to the laity, and other times it is because knowledge has changed since we learned it.

P. Kaldon, J. Nikitow, R. Martinek,

R. Garfinkle

Lilac A

Court and Country Concert

Evade the undead by stepping back to a time before they rose up. Court and Country will perform historical polyphonic music of the Middle Ages and Renaissance, in a variety of languages including English, Latin, French, and Spanish. Their performance features vocal polyphony, with a dash of hand percussion, and covers topics including hunting and drinking; glory, pride, and warning; and, of course, love and courtship.

K. Finnegan, B. Langan, A. Michaud,

E. Kelly, K. Polivka-Rohrer,

S. Spanogle

Lilac B

SATURDAY PROGRAMMING 3:00-5:00

Brainz!

The Care and Feeding of a Zombie: We all know zombies eat brains. Or do they? What happens if they can't get a brain? Is the liver, lung or kidney just as good? Is the cerebrum better than the medulla? Can you starve a zombie?

M. Huston, J. Jones, J. Bonansinga

Lilac C

A Trek For Today?

Can modern day television develop a 21st century equivalent of *Star Trek*; a show that would set its own standards and cause others to follow? If CBS were to do a new *Star Trek* series; would/should they be bound by the new canon developed by Abrams and company?

B. Lyn-Waitsman, M. Ryan, J. Liss

Lilac D

Repairing Jewelry

We all have a box, somewhere, with broken necklaces and earrings missing parts. Amy will demonstrate how to do some basic jewelry repairs, and show you how to give your broken jewelry new life!

A. Woolard

Junior Ballroom A

The Thing(s)

A costume is stuff that you wear, but that's not all. Building or modding props and accessories can really add to your work. Come with questions.

B. Dunbar, N. Myer

Cypress A

Long Lost Cons

Chicago has had many cons that have come and gone, from Midgicon in 1943 through Congenial in 2006. Is there anything the current crop of Chicago cons can learn or steal from those bygone days?

D. Smith, L. Zeldes, J. Rittenhouse

Walnut

4:00

Best of the Year—Films

This is a great year for films. Join our panelists and find out which ones you should definitely see. Make suggestions of your own!

R. Benson, F. Salvatini

Lilac A

Not Just for Children

Young adult novels are being picked up and read by more and more adults.

Come find out why!

R. Frencl, B. Fawcett

Lilac C

My Doctor is Better

A friendly debate between those who prefer classic *Doctor Who* and those who like the new *Doctor Who*.

R. Garfinkle, M. Thomas, L. Thomas

Lilac D

Art & Creativity Open Discussion

What makes the creative brain tick? Where do we get our supplies? Do you need training? What is the best software? What is our favorite medium? It's an open discussion, so ask that question you have always wanted to ask an artist.

D. Kosiba, K. Loper, D. West

Junior Ballroom A

Photographing and Printing your Art

Want to sell your jewelry or sculptures online? You will need to take pictures of your pieces first! Learn the tricks for getting professional shots of your art.

T. Foust

Junior Ballroom A

Wild Mercy In Concert

Wild Mercy's concert will, as usual, be an eclectic mix of new songs, old favorites, and some surprises. We'll take advantage of having two of our favorite musical co-conspirators with us, Amy McNally and Mary Crowell. Rest assured there will be zombie and end-of-the-world songs involved.

S. Childs-Helton, B. Childs-Helton, J.

Midkiff, D. Gates

Junior Ballroom BC

Masquerade Entrants' Meeting

Planning to enter the masquerade? Have questions on the paperwork, or how you want things to go? Drop by Cypress A for the answers to all your questions.

Cypress A

5:00

Wordz! The Literature of Zombies

Max Brooks penned *World War Z* which has been described as "much better book than its premise would suggest" and John Joseph Adams has collected the literature of zombies in *The Living Dead*. How much life is there in zombies as a central point in story telling?

C. Gerrib, J. Lowder, J. Bonansinga

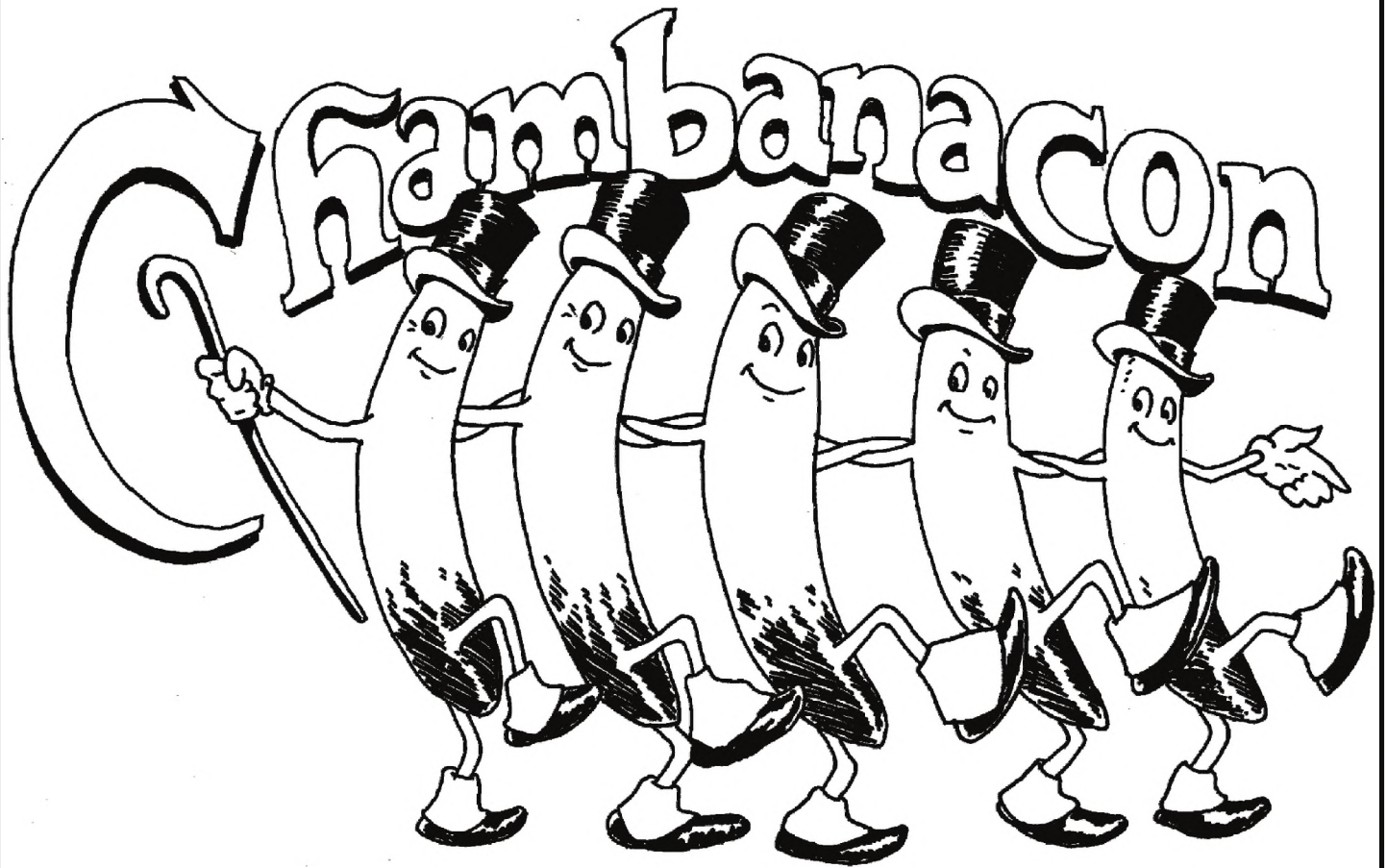
Lilac A

The Year of The Hobbit

Sept. 21, 2012 was the 75th anniversary of the publication of *The Hobbit*. In Dec. 2012, Peter Jackson's first Hobbit movie will be released. How has the story held up in the 75 years since it was first published? Is it just the prequel to the masterpiece or does it stand alone as a great work of fiction?

P. Sayre McCoy, B. Lyn-Waitsman

Lilac C



The Longest Running Relaxacon* in the Midwest

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GoH: Tanya Huff

Fan GoH: Doc and Anne Passavoy

Toastmaster: Michael Longcor

Visit our website at www.chambanaccon.org for more info!

* SMOFing, Sleeping, SMOFing, Eating, SMOFing, Filking, SMOFing, Relaxing, and – did we mention: SMOFing!

SATURDAY PROGRAMMING 5:00-11:00

Found Filk of Tom Lehrer

Mostly known for his political satire, Tom Lehrer wrote many songs and parodies which could easily be considered filk, from "The Elements" to "Lobachevsky" to "s is one half gt²" A discussion of Lehrer's work in this vein, possibly with performances and sing-alongs.

D. Smith, B. Sutton, L. Ski

Lilac D

Seanan McGuire In Concert

Join Seanan McGuire and a cast of thousands, including Wild Mercy, Dr. Mary Crowell, and anyone else Seanan can pull up on stage as they present a live show that is not to be missed.

S. McGuire, A. McNally, Dr. M. Crowell, S. Childs-Helton, B. Childs-Helton, J. Midkiff, D. Gates

Junior Ballroom BC

6:00

The Open Source Playground

When is Open Source Software better? When it is merely different? And what do I do with it?

J. Plaxco, R. Martinek, E. Raymond

Lilac C

Why Do You Come to Cons?

This isn't a panel, but a discussion by the audience with a moderator; the attendees explain what they are looking for at a convention, what allows them to choose one convention over another, and what needs aren't currently being met by conventions.

Lilac D

7:00

Mary Crowell Concert

Lilac B

8:00

Art Auction

Lilac AC

Beth Kinderman and The Player Characters Concert

Beth Kinderman & the Player Characters are based in Minneapolis, Minnesota and consist of Justin Hartley on drums, Beth Kinderman on vocals and guitar, Dave Stagner on guitar. They have been performing Beth's progressive-rock-influenced folk songs at cons around the Midwest since 2008. In that time they have released three CDs, the most recent of which is "More Songs About Robots & Death" which contains covers and humorous originals.

Lilac B

Masquerade

In the opening act, the best in Hall Costumes hold a Zombie Jamboree to show off their finest creations. Then the competition begins as the best costumes go head-to-head in a variety of categories.

While the judges retire to a nearby graveyard to deliberate, we will once again present Tom Smith, "The World's Fastest Filker", while we sharpen our machetes for the Awards Presentation at 9:45.

Junior Ballroom BC

9:00

Feng Shui Ninjas Concert

Are they serious musicians with a sense of humor, or comedians who tell musical jokes? Nothing is sacred and everything is fair game. Hungry trolls and talking pies rub shoulders with acoustic versions of New Wave hits and hard rock revisions of centuries-old folk music. Really. The Windycon show will also kick off their annual "No Mercy Christmas" tour, so expect holiday favorites - with a body count.

Lilac B

In Conversation with

Seanan McGuire

Seanan McGuire brings the one-woman version of the popular Cat and Seanan in Conversation to Windycon! This no-holds-barred question and answer discussion is part serious talk, part standup comedy, and all improvised. Profanity and bizarre language are guaranteed, as is way, way too much information about a whole lot of things. Parental guidance suggested (you wanna bring your kids, it's your call, but I may still teach you how to swear in Swedish).

S. McGuire

Lilac D

10:00

Open Filk

Lilac AC

Dance!

Join our favorite DJ Clash as he rocks the night away. Zombies welcome but no nibbling! (Start time is approximate. It will begin after the Masquerade)

Junior Ballroom A

11:00

Shaun of the Dead

How do you shake up a boring life and win back your girl? Zombies, of course. (Because Zombies are love!)

Junior Ballroom BC



SUNDAY PROGRAMMING 9:00-11:00

SUNDAY

9:00

Yoga
K. Nagel
Lilac A

10:00

Fantasy Without Magic

Everyone knows that science fiction has rocket ships and fantasy has magic, but what happens when you create a fantasy novel in which magic does not exist. Is it still fantasy? What, then, makes it fantasy?
P. Sayre McCoy, R. Martinek, P. Eisenstein, J. Nikitow, S. Silver
Lilac A

Virology: Defending Against Zombie Computers

Yes, we all know not to open attachments from suspect sources and to stay away from websites based in Cameroon, yet viruses and malware still manage to find their ways onto our computers—even after you update your anti-virus, anti-spyware, and anti-malware software. What other protective steps should you be taking?
D. Smith, C. Gerrib, E. Raymond
Lilac C

From Print to Voice

Seanán McGuire writes the October Daye series and Mary Robinette Kowal reads them—aloud. Seanán and Mary discuss how a book becomes an audio book and what the audio reader needs to know.
S. McGuire, M. Kowal
Lilac D

Drawing Comics

The David West Way

David will take you through the steps you need to know to create your very own super hero. In addition to teaching you how to draw your character, he will help you flesh out the character's back story.

D. West

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Intro to Chainmaille

Learn basic chainmailing techniques and a simple weave that will get you started on learning this beautiful and complex art.

A. Cutshall

Junior Ballroom A

-2 hours

Max. 8 people - Sign up in Artist's Alley

Critter Crunch

Robots attack! Jeff Wincentzen brings the ever-popular robot smack-down back as it continues this year at Windycon, Sunday morning. Bring your own or rent a robot to join in the fun!

J. Wincentzen

Junior Ballroom B

Check in Starts at 9:30

- 3 Hours

11:00

Trivia for Chocolate

If you're the first to answer the trivia question, you win chocolate. What's not to like?

S. Silver

Lilac A

Is the Internet Making Us Dumber?

As more knowledge and information are available online, are we thinking less? Some studies indicate that the Internet may be shrinking our attention span, and our ability to create and follow complicated logical thoughts. Is this true? Or is it developing different parts of our brain that we didn't use 100 years ago?

K. Hughes, N. Rest, P. Kaldon,

R. Martinek

Lilac C

New Weird

Among the various definitions of the genre, 1) "are a type of urban, secondary-world fiction that subverts the romanticized ideas about place found in traditional fantasy, largely by choosing realistic, complex real-world models as the jumping off point for creation of settings that may combine elements of both science fiction and fantasy 2) "cutting edge speculative fiction with a literary slant or 3) still confusing. So which is it? Or Not?

T. Akers, B. Fawcett

Lilac D

October Daye Q&A

Ashes of Honor, the sixth October Daye novel was published in September and the seventh, *The Chimes at Midnight*, will be released next year. Author Seanán McGuire talks about the series and characters, and answers questions from the audience without giving too much away about the characters' future.

S. McGuire

Junior Ballroom C

Costuming - Master Class

Take your work to the next level with tips and tricks from a long-time costume pro. Come prepared to learn and bring your favorite tips to share.

M. Raven

Cypress A

-2 hours

SUNDAY PROGRAMMING 12:00-2:00

12:00

Dystopian Fiction, Enough Already
SF started as an optimistic genre, with travel to the stars, exo-planetary settlements and faster-than-light travel. Now, much of the new material is set in dystopian surroundings, post-nuclear war or earth overcome by pollution and global warming. Why is this? Does the demise of NASA and the space program contribute? Do SF authors in general have a more pessimistic view of the future?

E. Flint, R. Martinek, P. Eisenstein, C. Johns, B. Harper-Murray
Lilac A

Luke Ski Concert
Lilac B

**Gender Parity on Panels:
DNA or Something Else?**

Gender parity, that is, having exactly the same number of males and females on each panel has become a hot topic lately. One panelist even suggested that he'd give up his place on a panel to any woman in the audience if the panel was "unbalanced." Is that all it takes to make "balanced" panels—the same number of XX- and XY-chromosomed individuals? What about sexual orientation representation? Minority representation? Political representation? Something we haven't even thought of yet? Join our panelists for a spirited discussion on gender parity and what it does or does not accomplish.

J. Plaxco, H. Montgomery, L. Zeldes, M. Mohanraj
Lilac C

From History to Story

As Jay Bonansinga talks about Chicago history, authors interrupt him to point out hooks for stories as they demonstrate how to use the historical record to create fiction.

J. Bonansinga, J. Nye, S. Silver
Lilac D

Intro to Knitting II: Wrath of Knit
Learn the famous purl stitch and how to bind-off. Bammba_m will also be able to help answer intermediate questions that may have been stumping you. Prereq: Intro to Knitting I, or some basic knitting skills.

B. Hartmann
Junior Ballroom A
-2 hours
Max. 8 people - Sign up in Artist's Alley

Make a Beaded Bracelet

Wrap up your weekend by wrapping your wrist in a beaded bracelet you made yourself!

A. Woolard
Junior Ballroom A
-2 hours
Max. 8 people - Sign up in Artist's Alley

The Mechanics of Game Design

What do game designers really do? How are games created and brought to life? And how can I get in on this?

S. Jackson, J. Lowder
Junior Ballroom C

1:00

**The Ever Changing Nature
Of The Zombie**

It used to be magic that we feared. Now it's science. How and why has the nature of the monster been altered during the past century?

C. Gerrib, B. Harper-Murray, T. Clemmons
Lilac A

Daniel Marcotte Concert

Dan the Bard from the Bristol Renaissance Faire, travels the land singing songs and telling tales. His music includes songs about mythical beasts, gaming characters, and stories of Celtic legends. Singing along gives you +1 on your next encounter!

Lilac B

Why Is Your Protagonist a Straight White Male?

Writers, fans, and readers have so often bought into a common default that they don't even realize there is a question to ask.

P. Kaldon, M. Ryan, D. Burkhard, R. Martinek, E. Hull
Lilac C

The Mechanics of Cartooning

Although some comics, such as *Lio*, can pull off pictures without words, there is a symbiotic relationship between text and graphic in most comics. How do these two elements work together? What happens when one outshines the other?

A. Kelley, P. Abrams
Lilac D

Whose Line Is It Anyway?

Join our Guest of Honor Seanan McGuire for a fast-paced battle of wits where contestants have to think fast on their feet!

S. McGuire, B. Sutton, M. Crowell, B. Roper, D. Kuczvara
Junior Ballroom C

BraaaaainsStorming

No one can do it alone. We all run into stuff we can't figure out how to do. So come by here and pick our panelists' tasty brainmeats.

Y. Zachwieja, C. Raymond, B. Dunbar, Cypress A

2:00

Closing Ceremonies

Join us for one last time with our Guests of Honor and find out what's in store for next year.

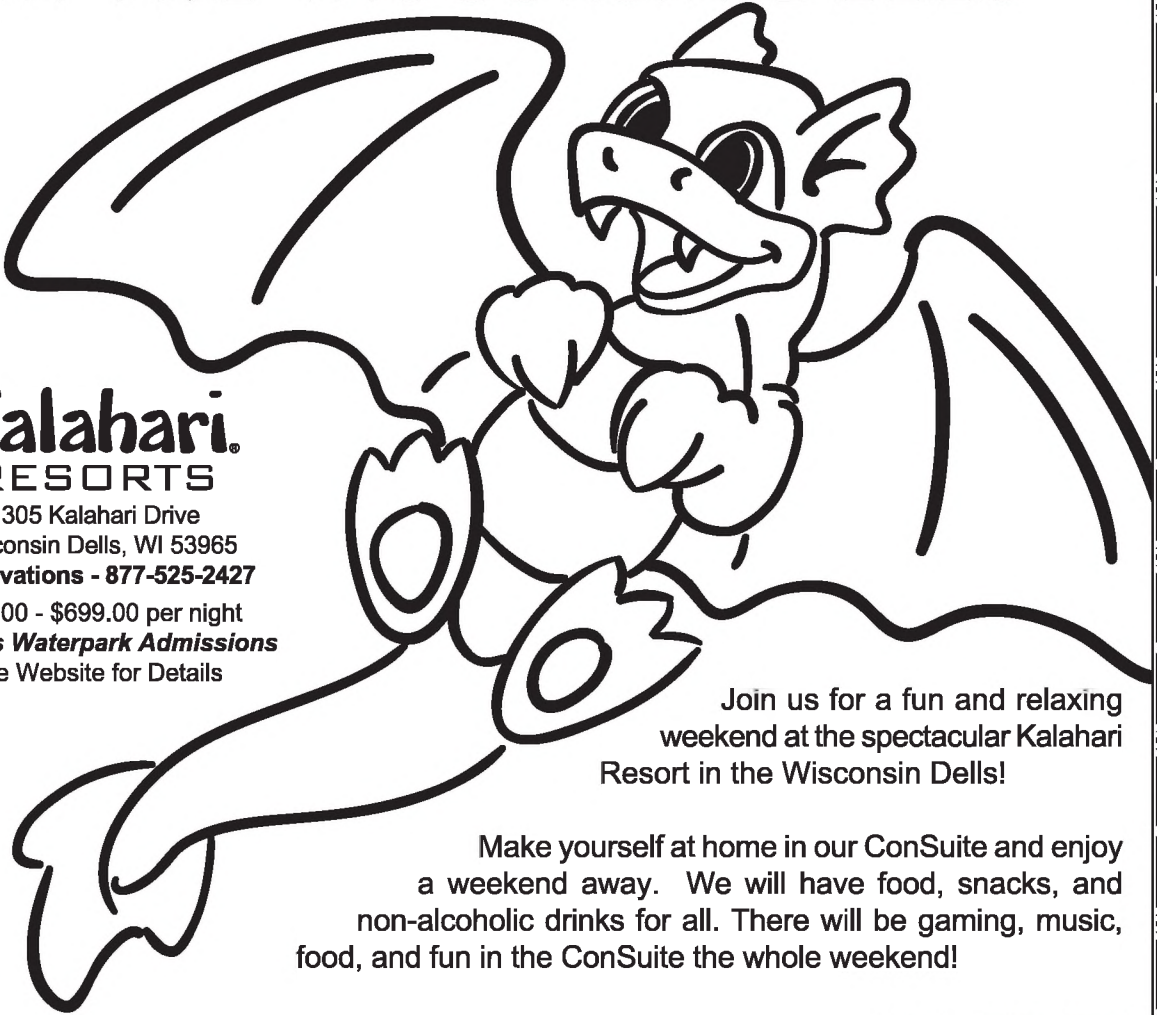
Junior Ballroom C

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DellaCon Registration

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\$45 per person thru August 31

\$55 after August 31 and at the door



GAMING

Friday 2:00 p.m. - Midnight or later

Saturday 9:00 a.m. - Midnight or later

Sunday 10:00 a.m. - 3:00 p.m.

Gaming this year will have two sections to it, folks. We started in the same place, but have managed to spread like a plague to three other rooms, mutating into two large rooms for all sorts of horror and undead gaming. For those who have not been to Windycon Gaming before, find ballroom J, and look down the darkened hallway of DOOOOM!

The closest room will feature our Guest of Honor, Steve Jackson, and his horde of helpers the MiB staff as they demo both new and old games during the convention. The second room will harbor those of us who shy away from the light, and find ourselves plotting in the dark, finding games of all sorts of evil, explosions, and disasters to make the living world end and the undead reign begin!

Also for the first time we will have a representative from UnPub. The Unpub ProtoZone is an opportunity for designers to get their unpublished and soon to be published board, card and role-playing games in front of players at conventions.

We have space located near a Big Blue Noodle, where designers can put their games on the table for willing players, meet with other designers, gain feedback on their games, give feedback, meet with graphic designers, chat with publishers, and generally spend time improving their product and their craft.

Unpub ProtoZones have been held at Origins and GenCon this summer and have had great success with this format!

As usual, members who are gaming are reminded that badges are needed – if we can't see it outright, expect to be asked for it.

FRIDAY

2:00

Munchkin Quest

Kill the monster, grab the treasure, stab your buddy. That's what it's all about. Now, Munchkin comes to the board game, and it's a hit!

You'll build your dungeon, a room at a time, from 24 heavy, double-sided tiles. Each shows a different room . . . some are good for certain characters, some are bad. Fill it with monster standies and let your munchkins run amok!

Cooperate with the whole group, adventure with a partner, or strike out on your own. You don't know what's behind a door until you open it . . . then another room is added to the dungeon. Battle monsters for power and treasure, or send them after your friends. Reach Level 10, and then get out alive if you can . . .

Nanuk

In Nanuk, each player bids for how long he can stay on the trail and how much he will bring home. Each boast must be greater than the one before, until one hunter refuses to raise the bid, saying "You're doomed!" Then the hunt begins. Will the hunt leader make good on his boast, or will the doomers be right? Every player decides secretly to help . . . or to let it fail.

Beware Nanuk, the great polar bear, who can end any hunt in failure. If you find an inuksuk, it will protect you – once. If the hunt is successful, the hunters share the animals collected. But if the hunt fails, the doomers score instead.

Nanuk is a fast-playing, highly social game of bidding and bluffing for 5 to 8 players.

FRIDAY GAMING 5:00-9:00

5:00

Chez Geek

is the game of apartment life. Will your roommates drive you crazy or will you drive them crazy first? This won the Origins Award for Best Traditional Card Game in 2000.

Revolution

Blackmail the printer. Threaten the innkeeper. Bribe the priest. Welcome to Revolution!

Secretly bid against your opponents to gain the support of the people. Win territory and gather more Gold, Blackmail, and Force for the next round of bidding! Knowing where to push for support – and where to back away and let your opponents fight – is the key to victory. It's a game of bluff, counter-bluff, and surprise.

Revolution! is for three or four players. The rules can be taught in minutes, and a complete game takes less than an hour. Each new game brings new strategies and tactics.

Smoke on the Water: Civil War Naval action

The North is still running the blockade and the South tries a break out with some ships. A French battleship happens to get caught up in the action. Which side would it choose? Or will both sides fire on it in the chaos on the coastal waters?

6:00

Battletech: Grinder

6:00-??

Looking to kill some time? Like giant robots? Then the Battletech Grinder is for you! The Grinder will run continuously, giving you plenty of time to master the game. Blow stuff up, earn prizes, and do it all however your schedule fits. We'll be there all weekend.

Pathfinder Bootcamp

Do you have a special place in your heart for fantasy, but you're not sure that role-playing games are right for you? Take a spot in Pathfinder Bootcamp and slip into a Barbarian or a Wizard. Go through an adventure that will take you half a world away. A game for beginners or advanced players alike, this introduction is fun for players of all experience levels.

7:00

Castellan

Run by Steve Jackson himself

In Castellan, two players work together to build a castle. Finely-detailed wall and tower pieces link together to form courtyards. The player who finishes a courtyard will claim it with a Keep. Your cards determine what pieces you get each turn...but you decide where to put them. If you're clever, the pieces played by your opponent can end up scoring for you!

Dragon Storm

Demo game, 4-6 players, 1 hour

Basic introduction to the mechanics of the game. How to build a character, the rules, and a short intro scenario to introduce game play. No requirements.

Zombie Ninja Pirate Vampire Werewolf Fairies

2 Hours

Can you become the ultimate mystical combo-creature? Zombie Ninja Pirate Vampire Werewolf Fairies is a fast-paced, tongue-in-cheek fantasy card game where you become combinations of types of characters. You race to collect objects in your Chest to help you or hurt your opponents, depending on which characters you become. With well-known, award-winning artists and silly strategy, this is a quick, fun game for the whole family.

8:00

Ogre

Run by Steve Jackson himself

Ogre and its sequel, G.E.V., are tactical ground combat games set in the late 21st century. In 2085 A.D., armored warfare is faster and deadlier than ever. Hovercraft, tanks, and infantry slug it out with tactical nukes. But the most feared weapon of all needs no human guidance. It's the giant cybernetic tank called the Ogre.

9:00

Dragon Storm: Open Game (Searching For The Fortune)

6-10 players, 3 hours

You are on a mission to the underground of Oblivion to visit the old egg. You get sidetracked by merchants and spirits which end up leading you to a dragon. Bring your own character, no CP (card point limit).

SATURDAY GAMING 9:00-2:00

SATURDAY

9:00

Toon: Mall of the Darned

Remember those great Saturday morning cartoons? Now they're back – and you're the star! Toon lets you be a rabbit, duck, mouse, moose, woodpecker, wombat, crocodile, caveman – whatever you want. In Toon, anything can happen, and nobody ever gets killed. Been punched? Blown up? Steamrollered? Don't worry – you'll bounce back in the next scene, ready for more!

11:00

Munchkin Zombies

You are zombies, kicking down doors and eating brains. The "monsters" you're attacking are people, some helpless and some hazardous, with a few rogue zombies thrown in. The armor is whatever you've blundered across during your lurching search for brains. So bravely you'll go forth, with mousetraps on your feet and a bowling trophy protecting your poor rotting head . . . to level up, or to die.

12:00

Chez Cthulhu:

Chez Cthulhu brings the horror of Lovecraft's Mythos right into your apartment, as if the leftovers from the Pizza with Absolutely Everything weren't bad enough. Will you be a Morgue Janitor, a Sanitarium Guard, or a Gravedigger? Buy things to give you Slack, like some Friendly Tentacles to make your day a little brighter. Invite people over to your room, and sacrifice them! And Nookie, don't forget the Nookie. Preferably without the Ectoplasmic Slime.

Dragon Storm:

Demo game, 4-6 players, 1 hour

See description for Friday, 7:00

Battletech: Grinder

12:00-??

See description for Friday, 6:00

Munchkin Tournament

1:00

Cthulhu Dice

Destroy your opponents' sanity! Better yet, steal it. But watch out for Cthulhu – when he comes up, he takes sanity from everyone! Lose all your marbles and you're mad. The last sane cultist wins, unless everyone goes mad together. Then Cthulhu wins!

Zombie Dice

Zombie Dice is fast and easy for any zombie fan (or the whole zombie family). The 13 custom dice are your victims. Push your luck to eat their brains, but stop rolling before the shotgun blasts end your turn! Two or more can play. Each game takes 10 to 20 minutes, and can be taught in a single round.

2:00

Stars are Right

You take the role of a cultist, summoning Lovecraftian horrors from beyond time and space. The sky is represented by a grid of star tiles and you can change them. Invoke minor creatures to flip over a tile or push a row, creating the correct patterns to summon more and more powerful ones. Eventually, you'll build a horde of Servitors who can rearrange the entire sky to your whims. Change the skies, summon a Great Old One, and win!

Naval Thunder

Turn of the century naval action

What would happen if some country does not like what the great white fleet world tour was doing by showing the flag as it where? What if someone decided to put thought into action, and ambush the fleet somewhere during its world tour?

Ninja Burger:

Ninja Burger pits you against your fellow trainees in a new Ninja Burger store. Learn the secrets of stealth, swordsmanship, and customer service. Fight for honor, respect, big tips, and that coveted promotion. It's fast-moving. It's fun. You get to be a ninja. What more can you ask from a game?

Zombie Ninja Pirate

Vampire Werewolf Fairies

2 Hours

See description for Friday, 7:00

IMMORTAL CONFUSION

3 DAYS OF INDESTRUCTIBLE SCIENCE-FICTION AND FANTASY
IN DEARBORN, MI ON JANUARY 18-20, 2013 WITH:

- CHARLES STROSS
- MARY ROBINETTE KOWAL
- SCOTT EDELMAN
- JENNIFER OUELLETTE
- JAMES DAVIS NICOLL

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MUSIC | SCI-FI BOOKS, T-SHIRTS AND MORE | STAR TREK CATAN
DRINK WITH AUTHORS! | MICHIGAN WINTER!



WHO WANTS TO LIVE FOREVER?

SATURDAY GAMING 4:00-9:00

4:00

Jersey Shore Undead:

In the modern fantasy world of X-Crawl adventurers crawl through televised dungeons or slay monsters on reality TV. The Jersey Shore has been a festering no-man's-land of the undead since the big one of '85, and a small party has been given a house and a plot in this wasteland. Will they stay and fight it out, or make the run to the wall and claim their prize for surviving? Tune in to find out. Base system of Pathfinder, fun for players of all ages and experiences.

5:00

SPANC

Life is good when you're a Space Pirate Amazon Ninja Catgirl. Enjoy a life of larceny and mayhem as you embark on one Caper after another. Defeat every challenge the galaxy throws at you, from the Friendly Guard Puppies all the way to the Fiendish Death Trap. Pick up Toys (and the occasional Poolboy), grab more Loot than anyone else, and watch your tail, because the other catgirls want what you've got!

6:00

Munchkin Cthulhu

Munchkins have hacked their way through dungeons, kung fu temples, starships, haunted houses, and super-foes. Now they face their greatest challenge – Cthulhu! Will they survive? Will they retain their sanity? Will they level up?

Zombie Frag

“Frag Zombies!!!” is a rule set that combines Steve Jackson Games' computerless first-person shooter Frag with Journeyman Press' B-movie action boardgame Zombies!!!. To use these rules you will need both games. The Frag expansion Death Match, while useful (for the extra Frag cards), is not necessary to play.

Frag Zombies!!! is played with primarily the Frag rules, although the zombies, humans, Map Tiles, and Card Event Deck from Zombies!!! are all used during play. When these rules conflict with the Frag rules, the Zombies!!! rules take precedence.

7:00

Dragon Storm: Open game (To Find The Heart And Soul)

6-10 players, 3 hours

You are directed to go to the supposed site of an ancient Darkmoon temple.

Bring your own character, no CP (card point limit).

Steve Jackson will be demoing various new games from SJGames.

8:00

Changeling: The Lost

One part Irish folk tale and one part Cthonian horror, the Fae still come from the world next door to play and bargain with mankind. Urban legends and innocuous bag ladies, they steal the unsuspecting, the foolish or the boastful and change them into something else. When those slaves escape they've become Changelings, and they will do anything to maintain their freedom.

In a game of cloak and daggers, full of magic and madness, will you be able to hold onto your humanity even as the song of that Other calls to you? A more complicated game with more role play and less kicking in of doors, this makes for a great introduction to the World of Darkness.

9:00

Battletech: Grinder II, 2100-0200

Have you played Bootcamp and the Grinder and now want a chance to polish your skills with something a little more challenging? Are you looking to see how the game can be expanded to include additional situations? This is the game for you!

Chez Freak (18+ ONLY)

The logo for Readercon 24, featuring a stylized 'R' with a circle above it, followed by the text 'READERCON 24' in a bold, sans-serif font. The background of the entire page is a grayscale image of a bookshelf filled with books, with a large, light-colored armchair in the foreground.

Maureen F. McHugh
Guest of Honor

Patricia A. McKillip
Guest of Honor

To Be Announced
Memorial Guest of Honor

...plus over 150 writers, editors,
critics, and other professionals in
the field of imaginative literature.

July 11-14, 2013
Burlington, MA
www.readercon.org

SUNDAY GAMING

SUNDAY

10:00

Battletech: Grinder

10:00-??

See description for Friday, 6:00

Illuminati

Two to six players compete to take control of groups ranging from the FBI and CIA to the Dentists, increasing their wealth and power for further takeovers, until one rules supreme. Every player has different victory conditions! No ploy is too devious, no stratagem too low, as you scheme your way to victory.

Dragon Storm:

Demo game, 4-6 players, 1 hour

See description for Friday, 7:00

Zombie Jamboree

12:00

Dragon Storm: Open Game
(TBD)

6-10 players, 3 hours

There is a mystery afoot. Can you find out what is happening? And if you do, what will you do about it? Bring your own character, no CP (card point limit).

Munchkin Zombies

See description for Saturday, 11:00

1:00

Zombie & Cthulhu Dice

Run by Steve Jackson himself

See description for Saturday, 1:00

ANIME

Cypress B

See some of the latest in Japanese Animation along with some classics. All these titles are available for purchase, so if you enjoy a title please go to the store or go online and buy a copy to support shows like these being licensed for US release.

Recommended age ratings are provided for each title.

FRIDAY

- 6:00 p.m. Broken Blade 1-3 14+ [SEN]
- 7:30 p.m. Steamboy 13+ [SON]
- 9:40 p.m. Demon King Daimao 1-5 17+ [SEN]
- 11:45 p.m. Samurai Girls 1-5 17+ [SEN]
- 1:50 a.m. Closed for the evening

SATURDAY

- 10:00 a.m. Tenchi Muyo Ryo-Ohki 1-3 13+ [FUN]
- 11:40 a.m. Moonohase 1-5 13+ [FUN]
- 1:45 p.m. Fractile 1-5 14+ [FUN]
- 3:50 p.m. Shangri-La 1-5 17+ [FUN]
- 5:55 p.m. Black Butler 1-5 14+ [FUN]
- 8:00 p.m. Full Metal Panic 1-5 14+ [FUN]
- 10:05 p.m. Corpse Princess 1-5 17+ [FUN]
- 12:10 a.m. Freezing 1-5 17+ [FUN]
- 2:15 a.m. Closed for the evening.

SUNDAY

- 10:00 a.m. Steamboy 13+ [SON]
- 12:10 p.m. Requests

Titles courtesy of:

[FUN] FUNimation - www.funimation.com

[SEN] Sentai Filmworks -

www.sentai-filmworks.com

[SON] Sony Pictures

FRIDAY

6:00

Broken Blade 1-3 14+ [SEN]

In Cruzon, children are born with the ability to control quartz. This power allows them to levitate simple objects-or control enormous and complex mobile battle suits called Golems.

7:30

Steamboy 13+ [SON]

Victorian London is attacked by an army of futuristic, mechanized war machines and only Ray Stea.m. , who knows the astonishing secret behind the invasion force's incredible powers, stands between the city's survival and ultimate destruction. More than 10 years in the making and Katsuhiro Otomo's first feature-length film since Akira

9:40

Demon King Daimao 1-5 17+ [SEN]

After enrolling at the Constant Magic Academy, Akuto Sai discovers he's not just a gifted student with magical powers, he's destined to become the Demon King. And though he's not that crazy about the idea, it drives the girls wild!

11:45

Samurai Girls 1-5 17+ [SEN]

Muneakiru Yagyū is a gifted student of the sa.m. urai way. But until he arrives at his dojo, he never knew how gifted he truly was. Because there, a beautiful girl, Jubei, falls from the sky and right into his arms. And when they kiss, he magically transforms her into a powerful master sa.m. urai.

1:50

Closed for the evening



ANIME

SATURDAY

10:00

Tenchi Muyo Ryo-Ohki 1-3 13+ [FUN]

Tenchi seeks answers from his past. Tenchi discovers that the mysterious visitor is not his mom, but a long lost sister who has come to inform him of his arranged marriage and, more importantly, his new fiancée Noike.

11:40

Moonphase 1-5 13+ [FUN]

While a photographer is investigating a mysterious castle, he discovers a captivating young vampire girl who's been trapped there for years. Unknowingly, he frees her and ensnares them both in a struggle for love, power, and authority among the undead and other dark forces that combat them.

1:45

Fractale 1-5 14+ [FUN]

In a near-perfect society, humans enjoy virtually anything their hearts desire by simply staying connected to Fractale - a centuries-old technology on the verge of collapse. Clain's quiet life turns to chaos when he's caught between the religious order determined to save Fractale, and the Lost Millennium - who want to destroy it.

3:50

Shangri-La 1-5 17+ [FUN]

In the distant future, earthquakes and the effects of global warming have splintered Japanese society. Some struggle hand-to-mouth in the jungle-tangled ruins of civilization. Some live comfortably within the closed-off city of Atlas. Others lurk online, anonymously hacking the global economy. Nature grows more violent and the divide between classes expands.

5:55

Black Butler 1-5 14+ [FUN]

Ciel Phantomhive is the most powerful boy in all of England, but he bears the scars of unspeakable suffering. Forced to watch as his parents were brutally murdered, Ciel was subsequently abducted and tortured. Desperate to end his suffering, he traded his own soul for a chance at vengeance, casting his lot with Sebastian, a demon Butler summoned from the very pits.

8:00

Full Metal Panic 1-5 14+ [FUN]

Unbeknownst to Kana.m. e, terrorists are plotting her abduction, believing she possesses the rare and coveted abilities of "the Whispered." Sousuke Sagara is going undercover at Kana.m. e's school but there's no training in the world that could prepare him for the warzone of high school.

10:05

Corpse Princess 1-5 17+ [FUN]

Makina Hoshino is already dead, but she can't let go of this twisted world. She burned to death along with her entire family in a fire started by freaks that wouldn't stay buried. Makina knows she doesn't belong among the living, but that won't stop her from unleashing the full fury of her twin machine guns on those who refuse to die.

12:10

Freezing 1-5 17+ [FUN]

Eager to follow in the footsteps of his fallen sister, Kazuya enrolls at West Genetics Academy, a training facility for heroes known as Pandora's. These schoolgirls are genetically enhanced with the superhuman strength to slaughter aliens by the dozen. Kazuya's role is that of Limiter, a Pandora's battle partner.

2:15

Closed for the evening.

SUNDAY

10:00

Steamboy 13+ [SON]

Victorian London is attacked by an army of futuristic, mechanized war machines and only Ray Steam, who knows the astonishing secret behind the invasion force's incredible powers, stands between the city's survival and ultimate destruction. More than 10 years in the making and Katsuhiro Otomo's first feature-length film since Akira

12:10p.m. Requests

FOOD GUIDE

36 Places to Eat Without Crossing the Street!

This is just a short list of all the great places to eat in the area. For a complete list of over 100 dining establishments, please stop by our information desk, just off of the lobby, or you can find our online version at foodguide.memnison.com.

Food Guide researched and written by:
Kathy Horning & Jim Rittenhouse

Inside the Hotel

Harry Caray's

Steakhouse

630-953-3400

F & SA 5pm - 11pm, SU 4pm - 9pm

Reservations / Call Ahead Seating

Sandwiches \$10-17; Entrees \$15-45

www.harrycarays.com

Holy Mackerel!

Seafood

630-953-3444

F & SA 4pm - 11pm, SU 4pm - 9pm

Reservations / Call Ahead Seating

Sandwiches \$9-18 (L);

Entrees \$11-19 (L) \$14-65(D)

holymackerelseafood.com

Next to the Hotel

Target

Decent-sized grocery department.

630-495-9560

M-Sa 8a-10p, Su 8a-9p

Pizza Hut Express

Inside the Target

Pre-made small pizzas and sandwiches.

630-495-9560

M-Sa 8a-10p, Su 8a-9p

Starbucks

Inside the Target

Coffee and Pastry

630-495-9560

M-Sa 8a-10p, Su 8a-9p

Inside Yorktown Mall

Limited to Mall Hours

M - SA 10am - 9pm, SU 11am - 6pm

Auntie Anne's

Fast Food / Soft Pretzels

630-627-4513

Pretzels \$3-4

www.auntieannes.com

Baskin Robbins/

Dunkin Donuts

Coffee, Pastry, Ice Cream

Sandwiches \$3-6

630-620-9345

www.baskinrobbins.com

Caribou Coffee

Coffee and Pastry, Breakfast

630-424-8754

cariboucoffee.com

Charley's Grilled Subs

Fast Food / Sub Sandwiches

Sandwiches: \$5-8

Cinnabon

Fast Food / Cinnamon Rolls,

Coffee & Pastry

Coffee and cinnamon rolls \$3-5

www.cinnabon.com

Dairy Queen

Fast Food / Frozen Treats

Soft Serve ice cream \$2-6

Gloria Jeans

Coffee and Pastry, Breakfast

630-424-0222

www.gloriajeans.com

Hot Dog Lady

Fast Food / Sandwiches

Sandwiches: \$3-6

McDonald's

Fast Food / Burgers

Sandwiches \$1-5

www.mcdonalds.com

Panda Express

Fast Food / Chinese

630-620-9873

Entrees \$6-8

www.pandaexpress.com/menu

Sarku Japan

Fast Food / Japanese

630-620-9379

Entrees \$3-7

www.sarkujapan.com

Sbarro

Fast Food Italian

630-495-2776

Sandwiches \$4-8; Entrees \$5-8

Also serves pizza

(whole and by the slice)

www.sbarro.com

Subway

Fast Food / Sub Sandwiches

Sandwiches \$3-8

Taco Bell

Fast Food / Mexican

Tacos/Burritos \$1-4; Salads \$5-6

Yogen Fruz

Fast Food / Frozen Treats

Frozen yogurt; \$3-6

Attached to Yorktown Mall

*With outside entrances
so they have their own hours.*

Brio Tuscan Grille

Italian
630-424-1515
F & SA 11am - 11pm,
SU 11am - 10pm
Sandwiches \$10-14; Entrees \$15-30
www.brioitalian.com/menu

DOC Wine Bar

Upscale American,
Late Night Kitchen
630-627-6666
F & SA 11:30am - 2am,
SU 12p - 11pm
Sandwiches \$9-10; Entrees \$12-22
www.docwinebarchicago.com

Egg Harbor Café

Casual Dining, Breakfast
630-792-0724
Daily 6:30am-2pm
Sandwiches \$8-10; Entrees \$5-9
www.eggharborcafe.com/menu

Famous Dave's BBQ

630-620-6363
F & SA 11am - 10pm,
SU 11am - 8pm
Take Out Taxi
Sandwiches \$8-10; Entrees \$9-19
www.famousdaves.com

Flat Top Grill

Mongolian BBQ, Breakfast
630-652-3700
F 11:00am-10:30pm,
SA 9:00am-10:30pm,
SU 9:00am-9:30pm
Entrees \$9 (L) \$14 (D)
Saturday and Sunday Breakfast 9-12
www.flattopgrill.com

Lucky Strike Lanes

Eclectic Bar Food,
Late Night Kitchen
630-916-8681
Sandwiches \$7-15; Entrees \$7-15
Reservations / Call Ahead Seating
F 11:30am-2am (over 21 only after 9)
SA 11am-2am (over 21 only after 9)
SU 11am-11:30pm (Over 18 only after 9)
www.bowluckystrike.com

Noodles & Co.

Noodles, Salads, and Sandwiches
Pasta \$5-8, Sandwiches \$5-6
630-620-9080
10:30am - 9:00pm
www.noodles.com

RA Sushi Bar

Sushi
F & SA 11am-11pm,
SU 11am-10pm
Sushi bar \$4-22;
Entrees \$7-12 (l), \$15-25 (d)
Take Out Taxi
www.benihana.com

Tom and Eddie's

Upscale Fast Food/Burgers
630-705-9850
Daily 10am-10pm
Sandwiches \$6-10 (includes side)
www.tomandeddies.com

Mall Outlot

It's a big lot.

You may want to use the shuttlebus.

Buca di Beppo

Family Style Italian
630-932-7673
F & SA 11am - 11pm,
SU 11am - 9pm
Reservations / Call Ahead Seating
Sandwiches \$10-12 (L)
Entrees \$10-15 (L), \$10-30 (D)
Take Out Taxi
www.bucadibeppo.com

Capitol Grille

Steakhouse
630-627-9800
F & SA 5pm - 11pm, SU 4pm - 9pm
Reservations / Call Ahead Seating
Entrees \$23-45
www.thecapitalgrille.com

Claim Jumper

Upscale American
630-932-4290
F & SA 11am - 11pm,
SU 11am - 10pm
Take Out Taxi
Sandwiches \$10-15; Entrees \$10-31
www.claimjumper.com

Frankie's Deli

Italian deli.
Sandwiches, salads and
some grocery items.
630-627-7977
M-F 9am-8:30pm, Sa 9am-5pm,
Su 11am-4:30pm

French Quarter

New Orleans and Cajun
Sandwiches \$12-14, Entrees \$12-26
630-495-2700
F&Sa 11am-1am, Su 11am-2am,
www.fqrestaurant.com

Mcdonald's

Fast Food/Burgers, Breakfast, Late
Night Kitchen
630-495-2960
F 6am - 11pm; Sa & Su 7am - 11pm;
24 Hour drive through
Sandwiches \$1-\$6
www.mcdonalds.com

Rock Bottom

Brew Pub, Late Night Kitchen
630-424-1550
F & SA 11am - 2am, SU 11am - 1am
Sandwiches \$9-\$11; Entrees \$12-\$23
www.rockbottom.com



ISFiC Press presents the adventures of Velveteen, a superhero who can bring toys to life. After turning her back on her super powers, Velveteen finds herself portrayed as a villain when all she really wants is to be left alone. But first she must escape the attentions of her former comrades.

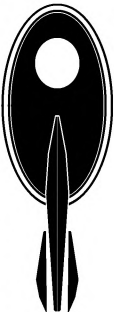


Chicon 7 Guest of Honor Mike Resnick has more Hugo nominations for fiction than any other author. *Win Some, Lose Some* collects all 30 of his nominations in one volume.

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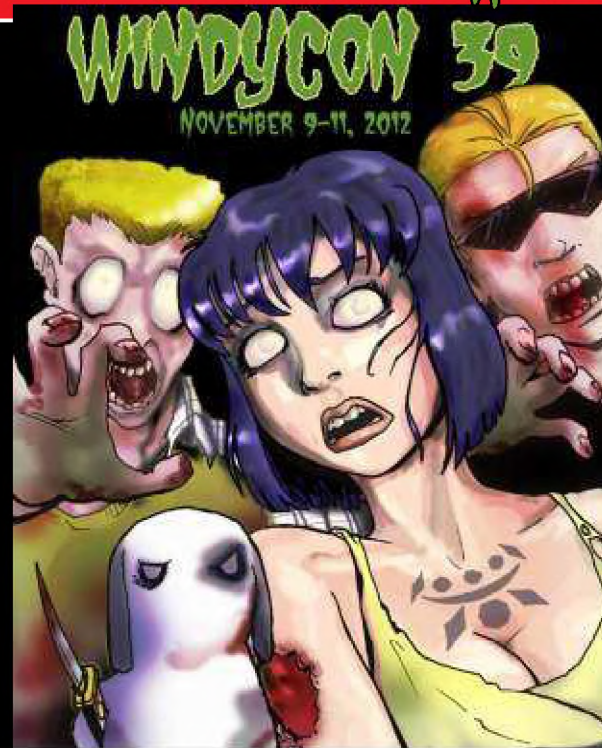
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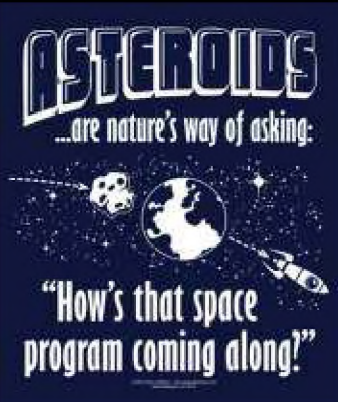
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<http://www.isficpress.com>**

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Queen of Dragons



NERD?
I prefer the term
Intellectual Badass.

I  MY
GEEK

ESSENTIAL
NPC

THE SUCCESS OF THE MAIN
QUEST DEPENDS ON MY
CONTINUED SURVIVAL

**DO NOT MAIM,
ROB, OR KILL**

NPC IS NOT WORTH SIGNIFICANT XP AND DOES NOT CARRY EXCESS
AMOUNTS OF CASH, UNIQUE CLOTHING, OR INMATED WEAPONS

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